

APPROVED	G.G. FIG.
BY	CLASS
DRAFTSMAN	

1/50

FIG. 1

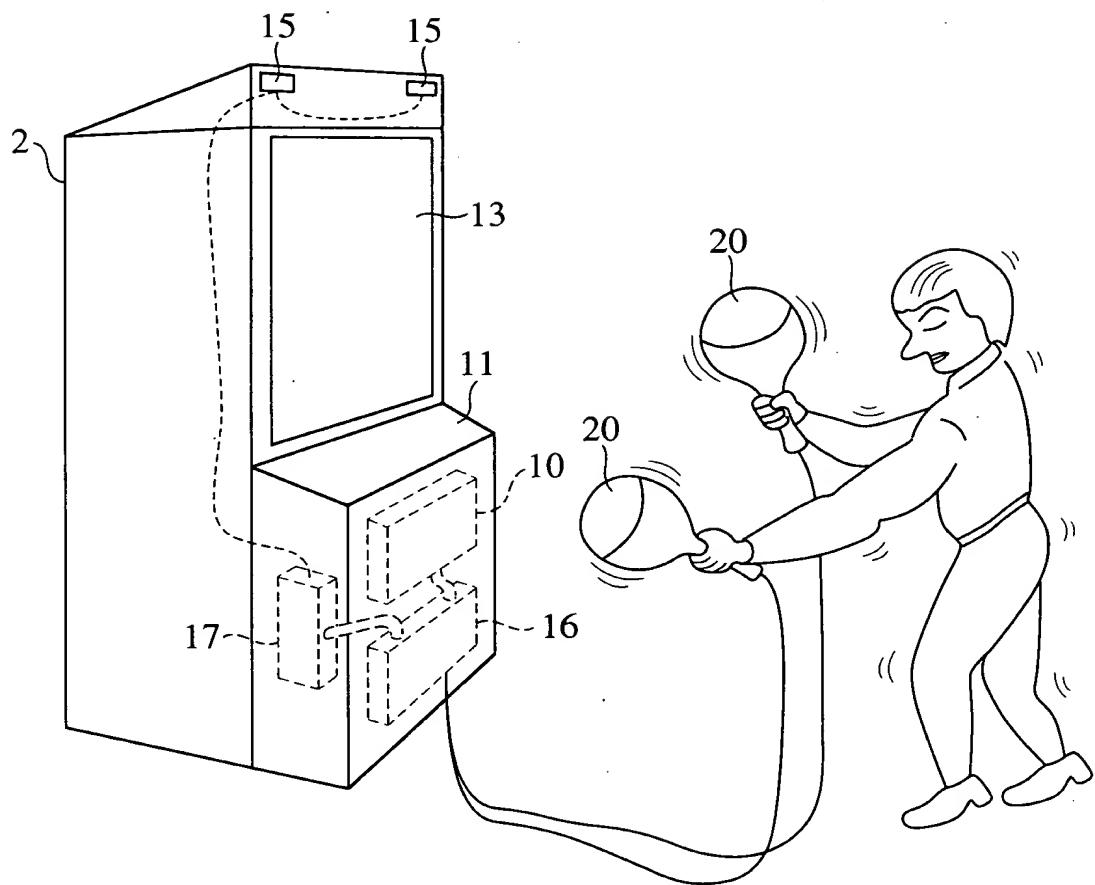


FIG. 2A

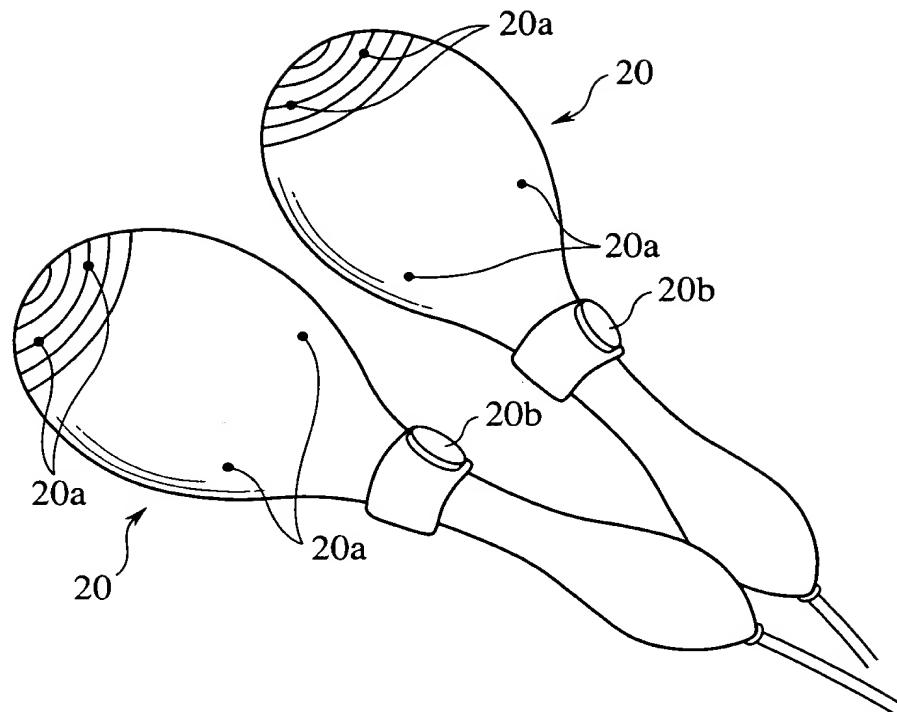
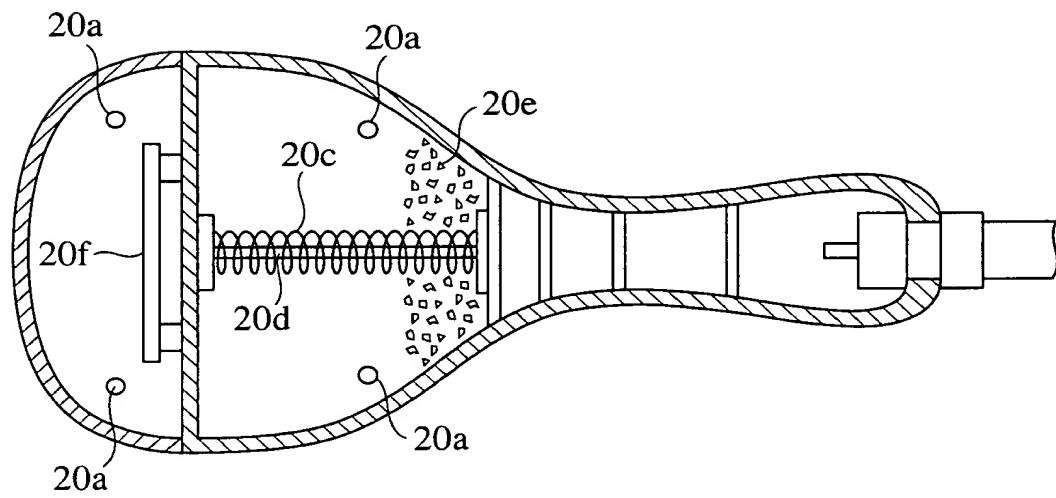


FIG. 2B



3/50
FIG. 3A

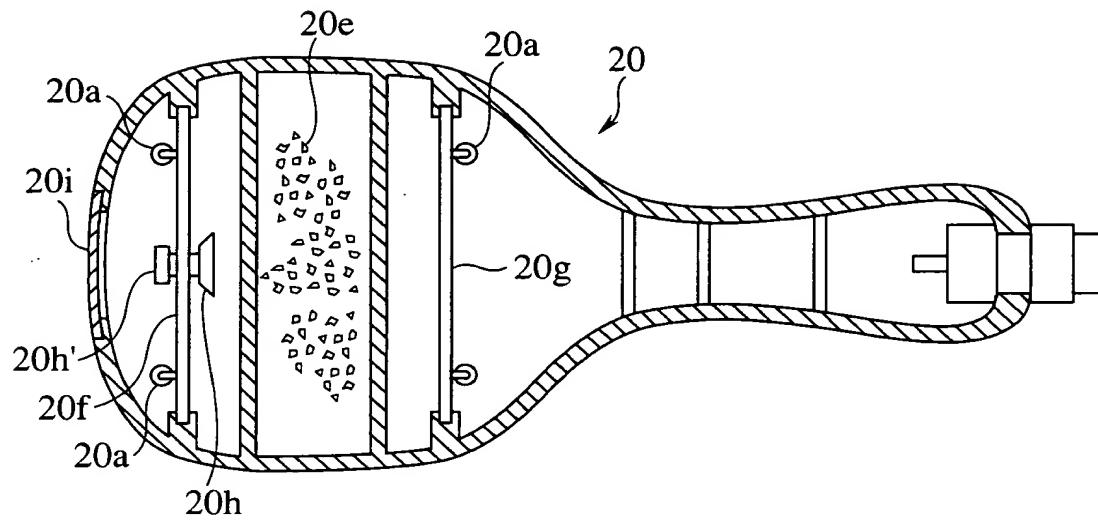


FIG. 3B

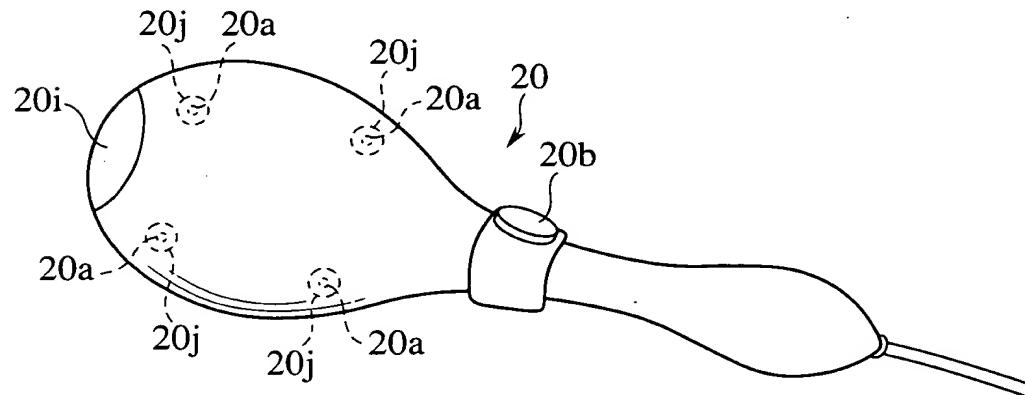
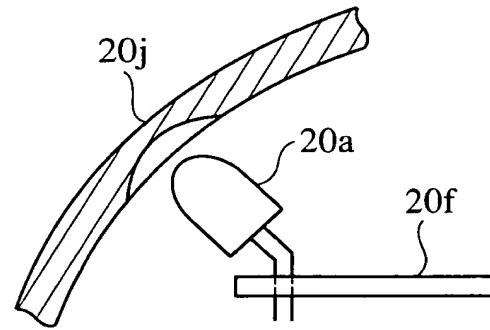
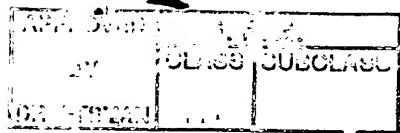


FIG. 3C





4/50

FIG. 4A

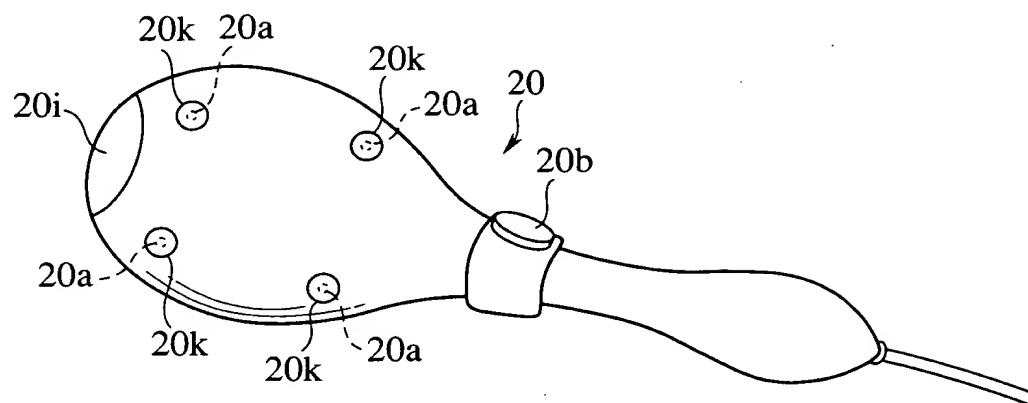


FIG. 4B

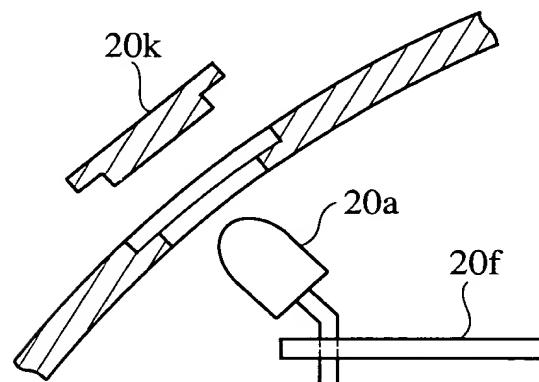


FIG. 5A

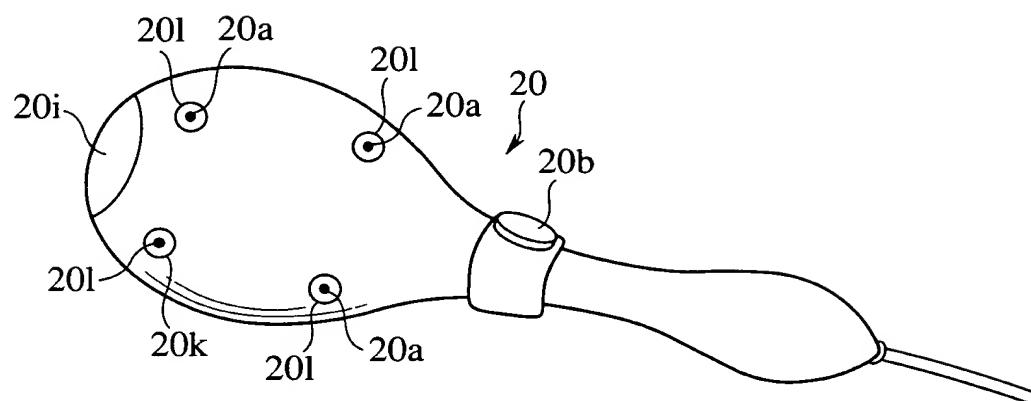
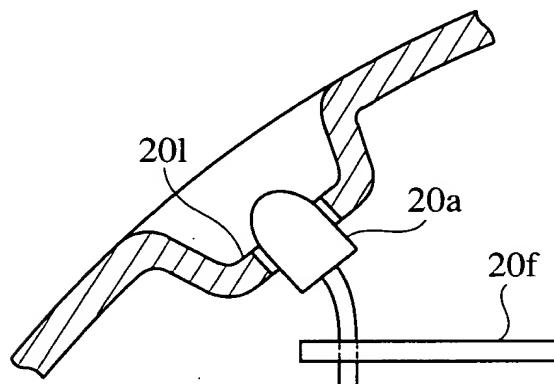
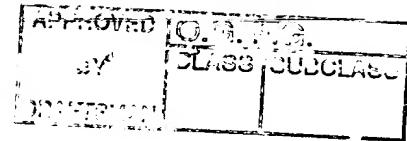


FIG. 5B





6/50

FIG. 6A

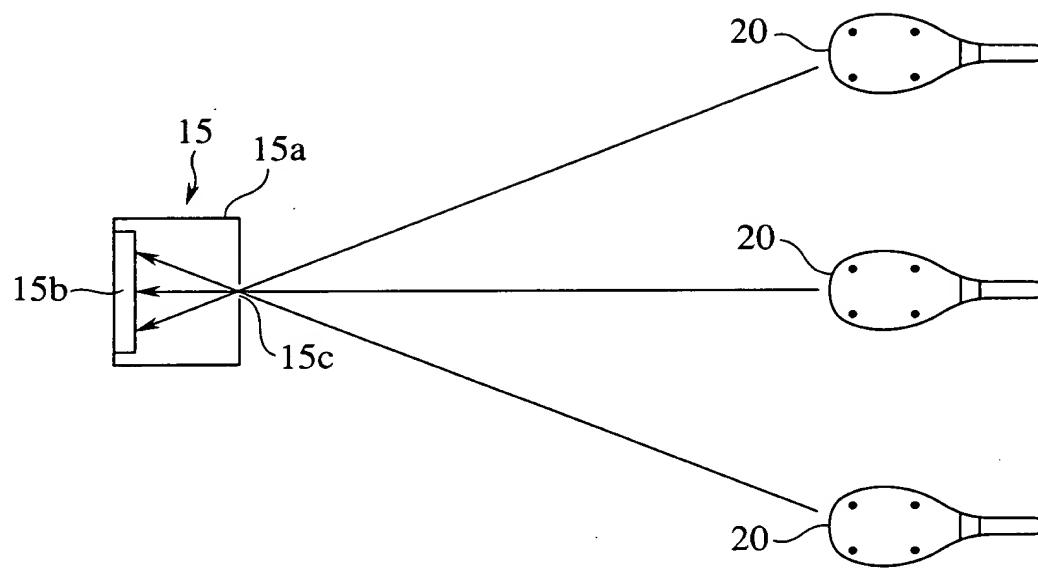
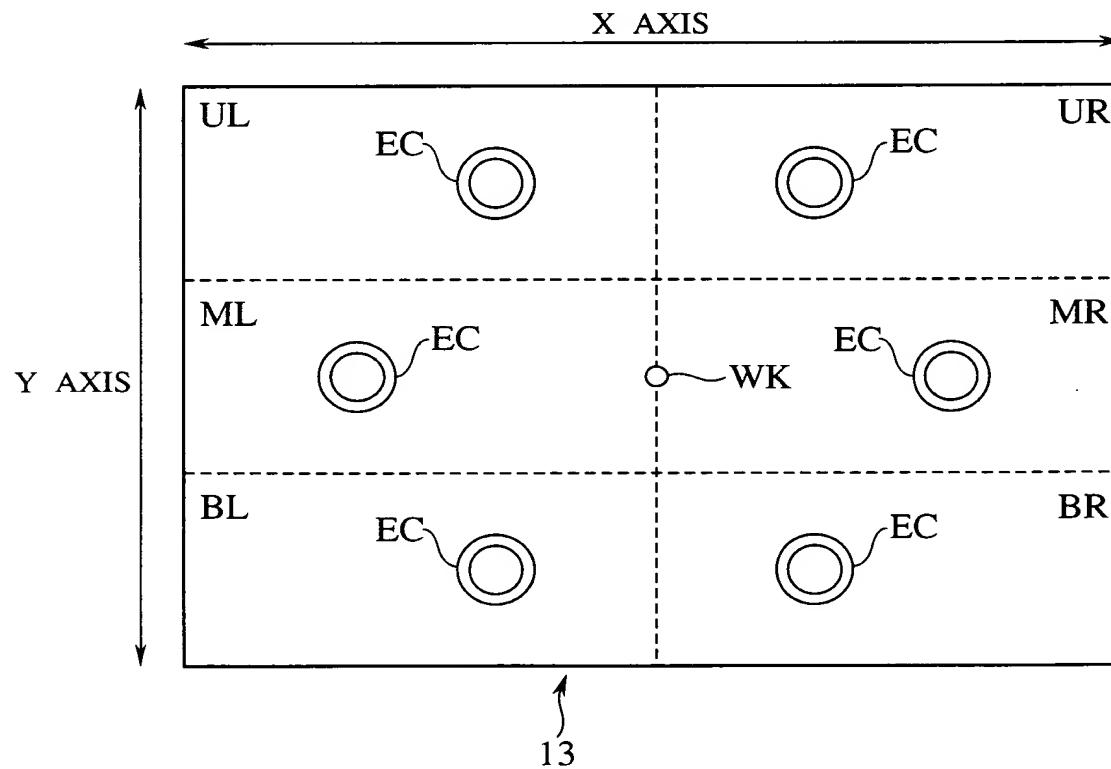
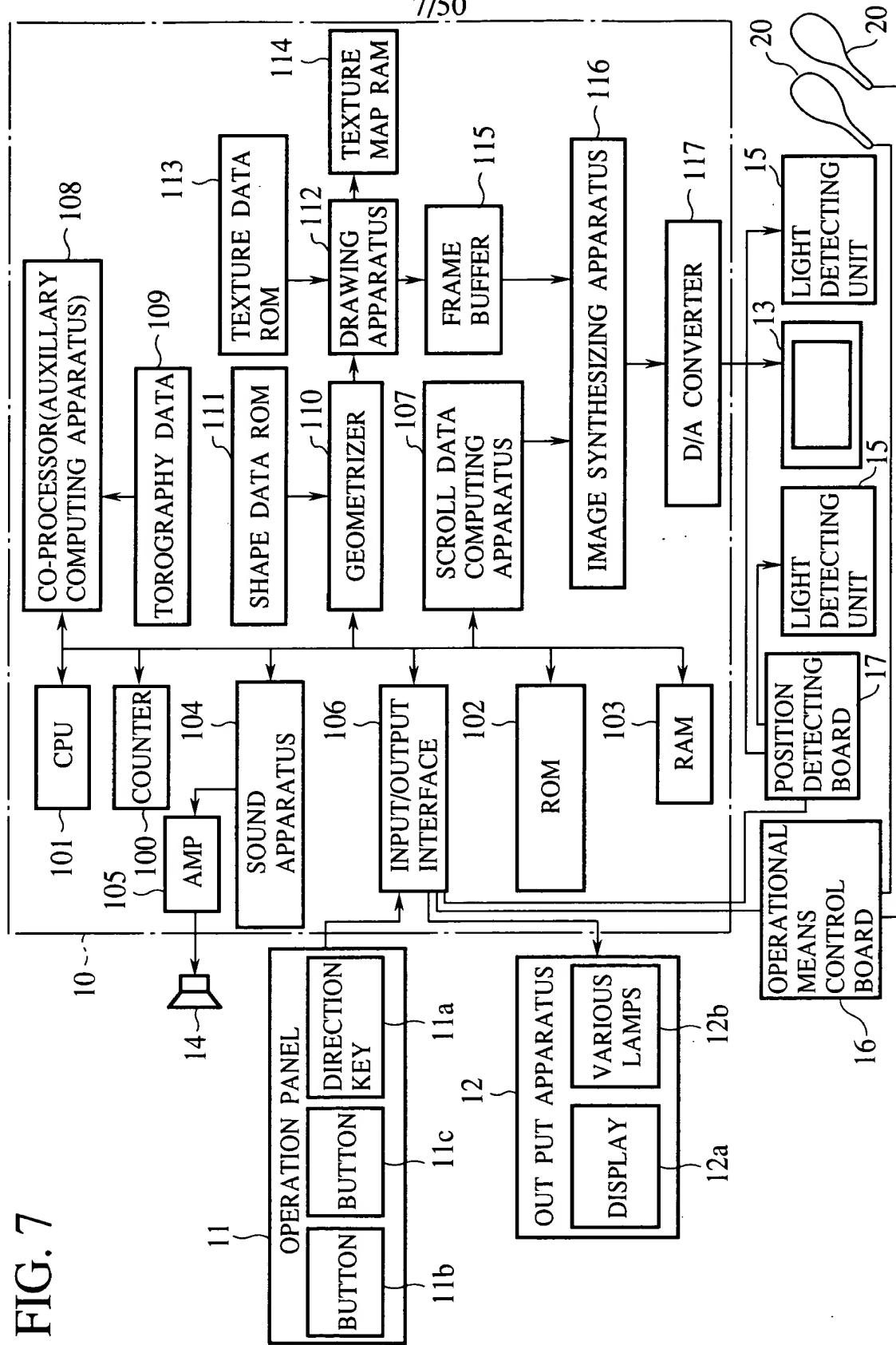


FIG. 6B





8/50

FIG. 8A

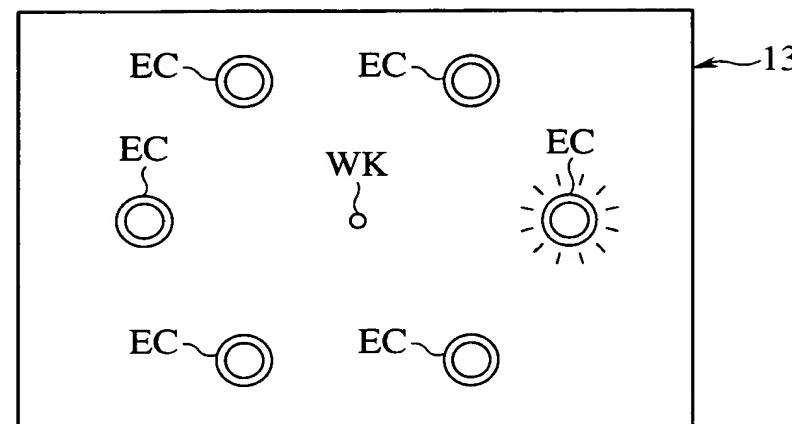


FIG. 8B

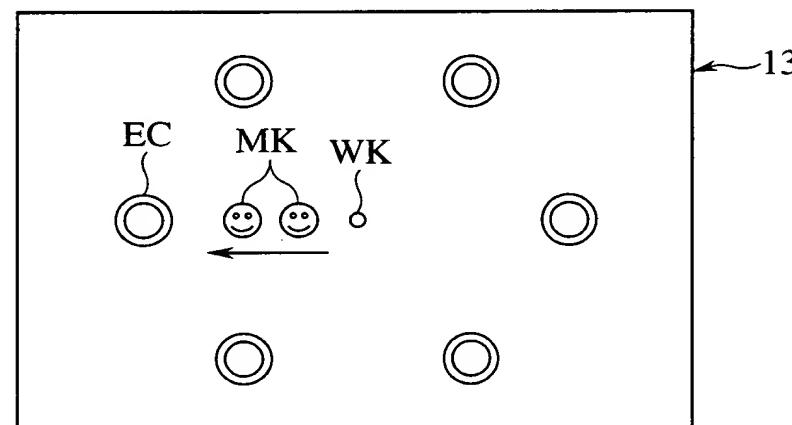
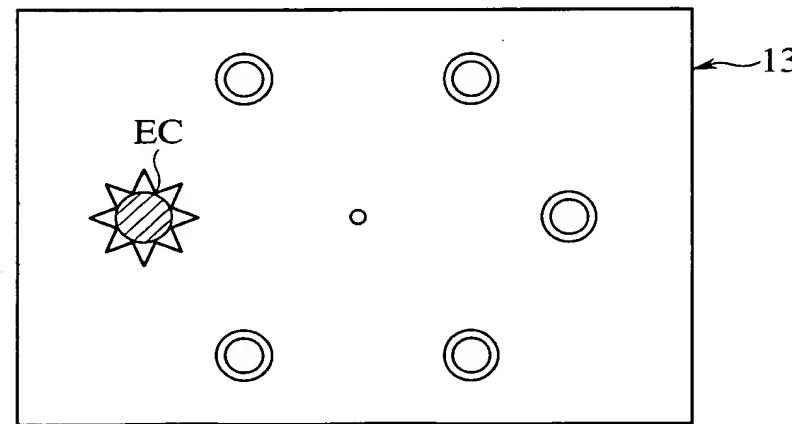
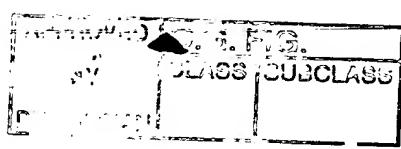


FIG. 8C





9/50

FIG. 9A

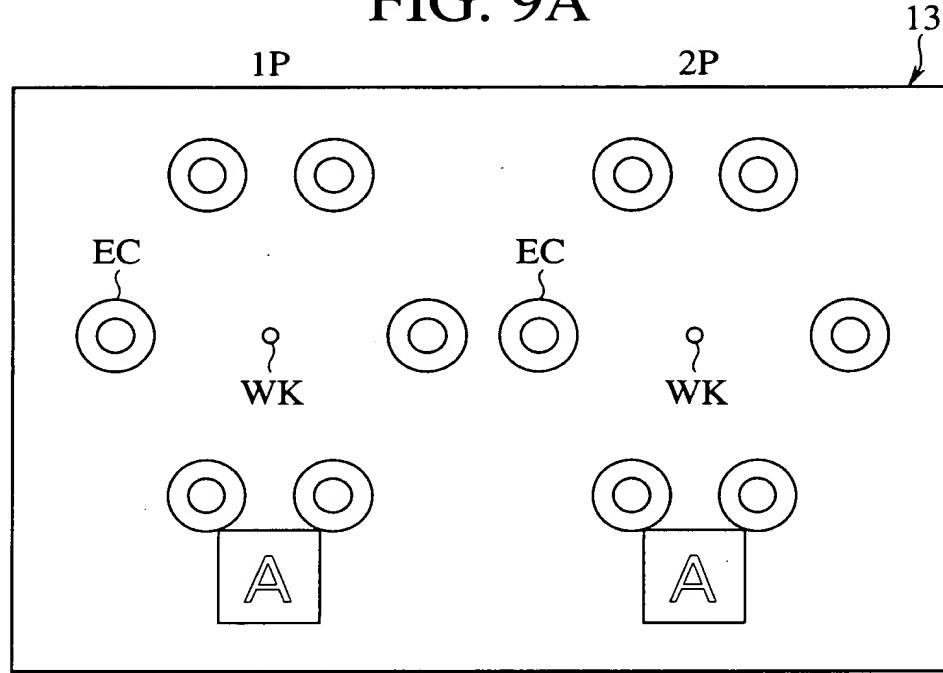
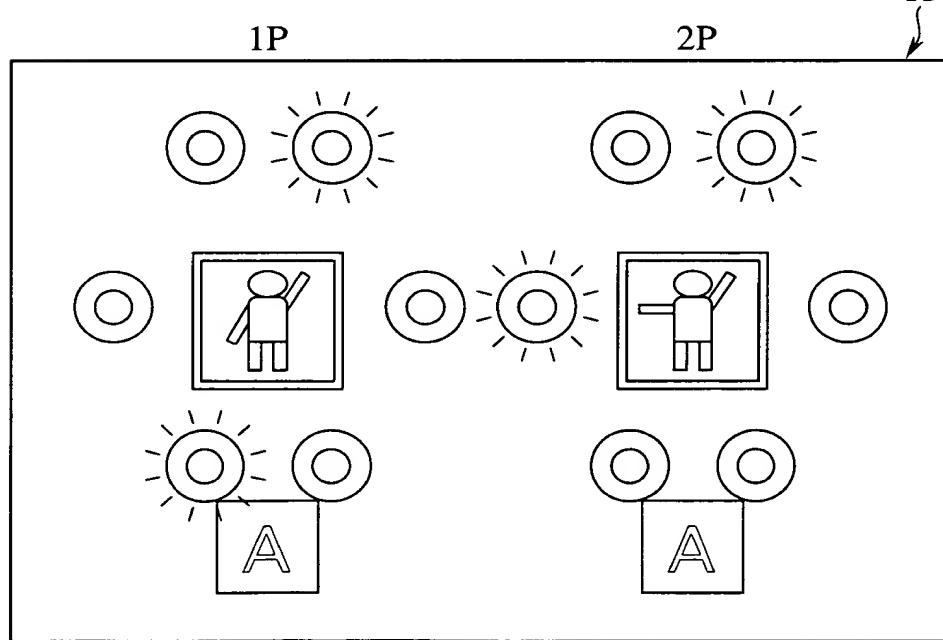


FIG. 9B





10/50
FIG. 10A

HEIGHT SELECT

MORE THAN 170CM

MORE THAN 160CM

LESS THAN 160CM

SELECT YOUR STANDING

13

FIG. 10B

AGE SELECT

1 2 3 4 5 . . . 9 0

YEARS OLD

INPUT YOUR AGE

13

FIG. 10C

AGE SELECT

45 ~ 60

30 ~ 45

15 ~ 30

0 ~ 15

SELLECT YOUR AGE

13

FIG. 11

(a)



(b)



(c)



(d)



(e)



(f)



(g)



(h)



(i)



(j)



(k)



(l)



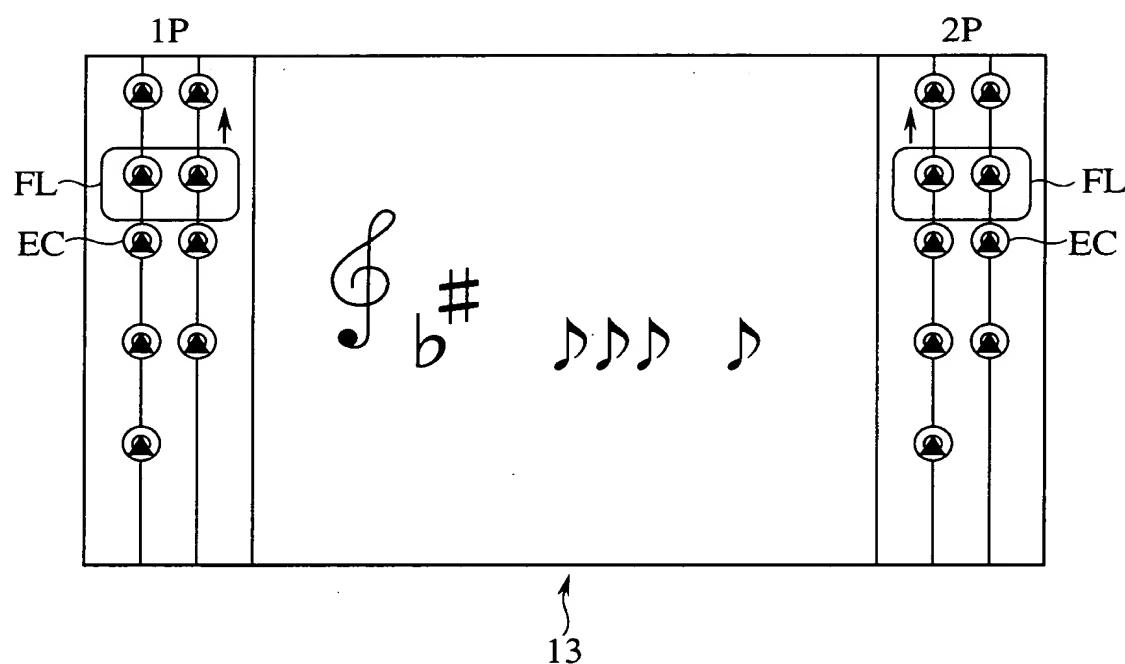
(m)



(n)



FIG. 12





13/50

FIG. 13

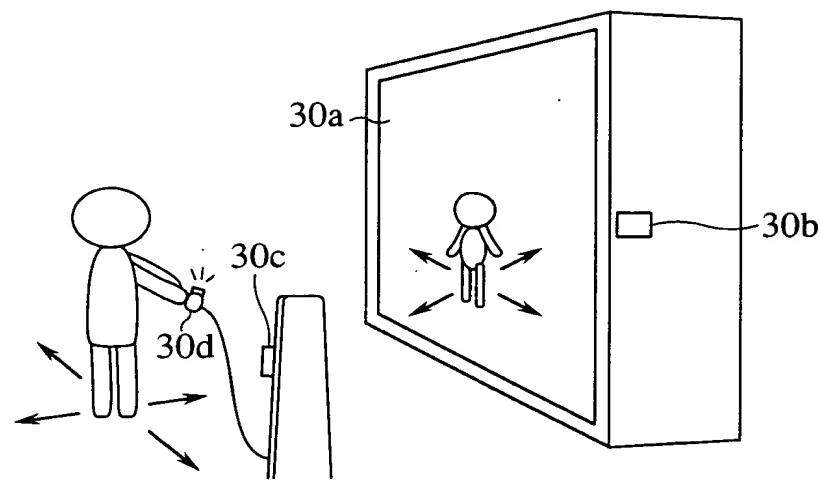


FIG. 14

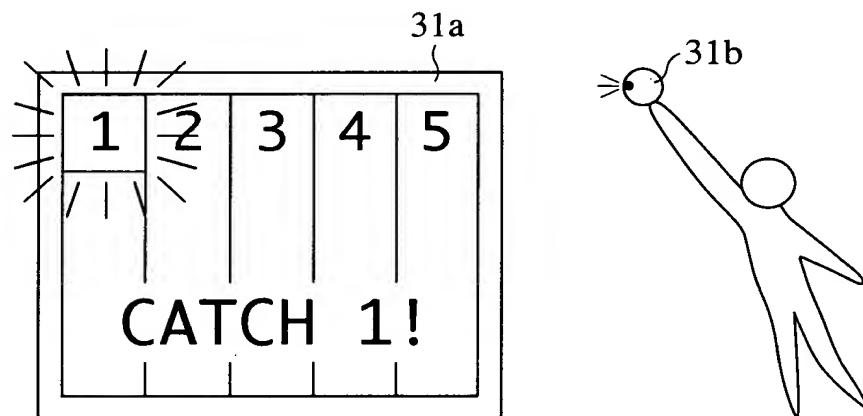
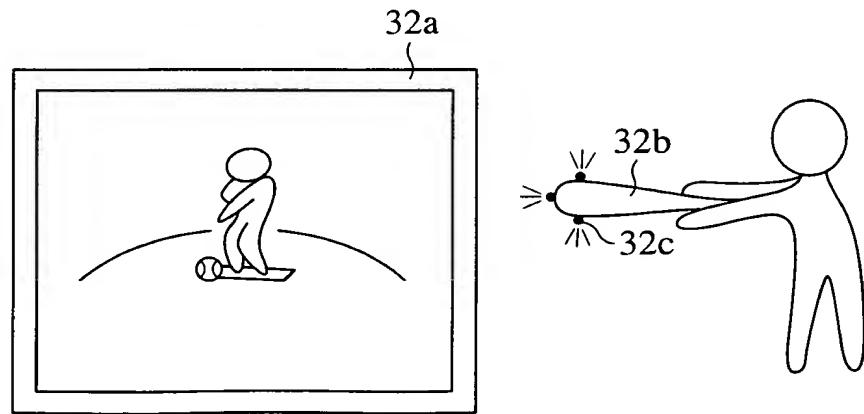


FIG. 15





14/50

FIG. 16

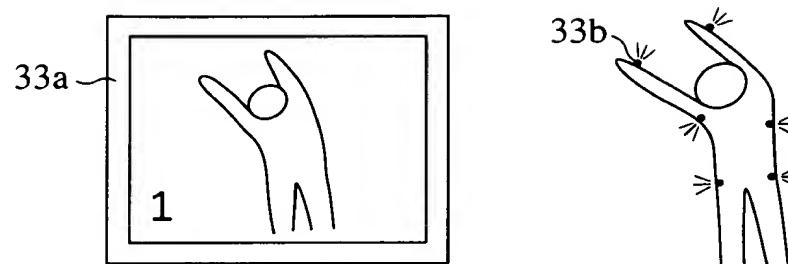


FIG. 17

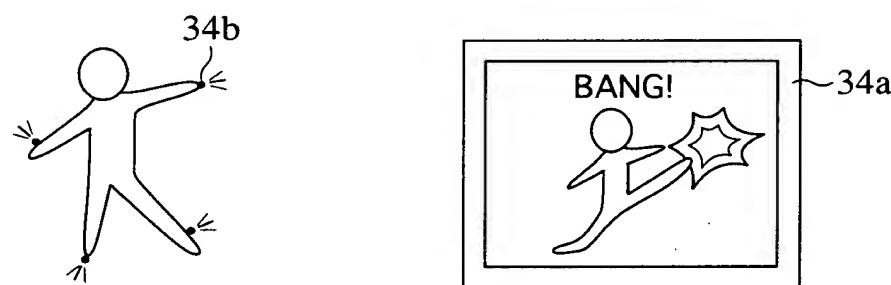


FIG. 18

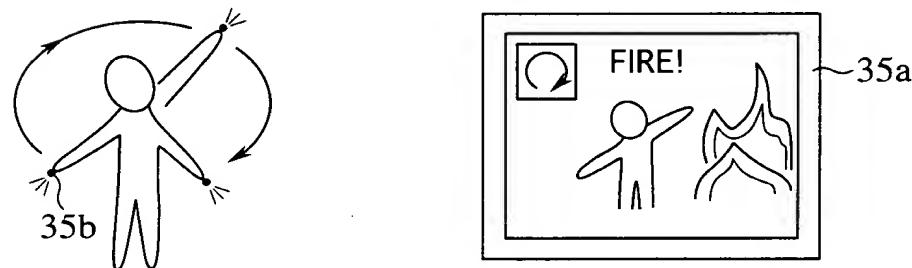


FIG. 19

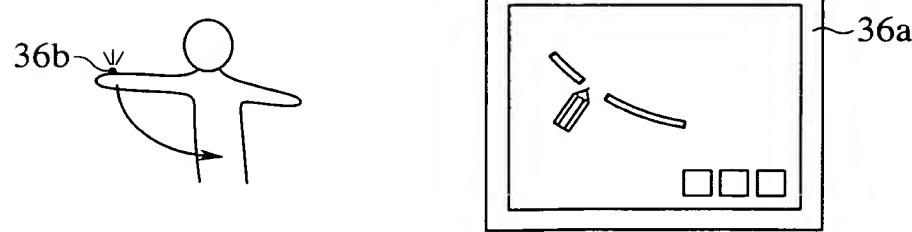


FIG. 20A

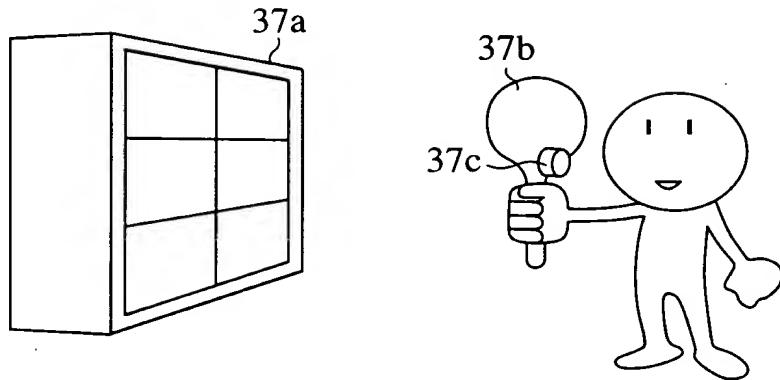


FIG. 20B

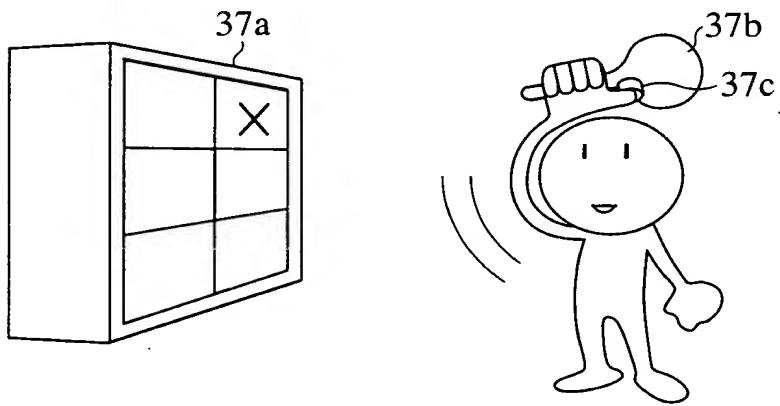


FIG. 20C

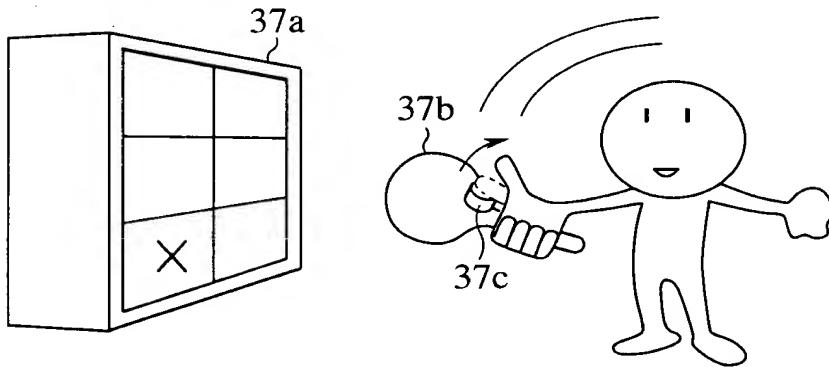


FIG. 21

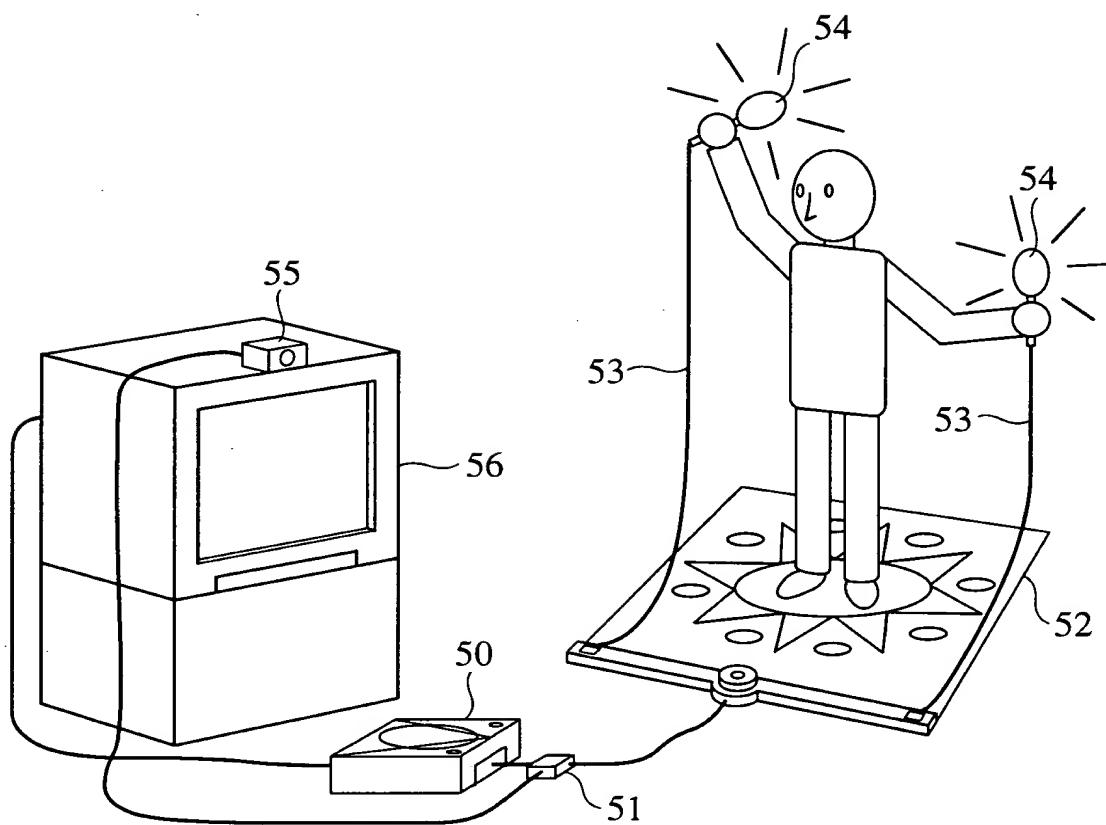


FIG. 22

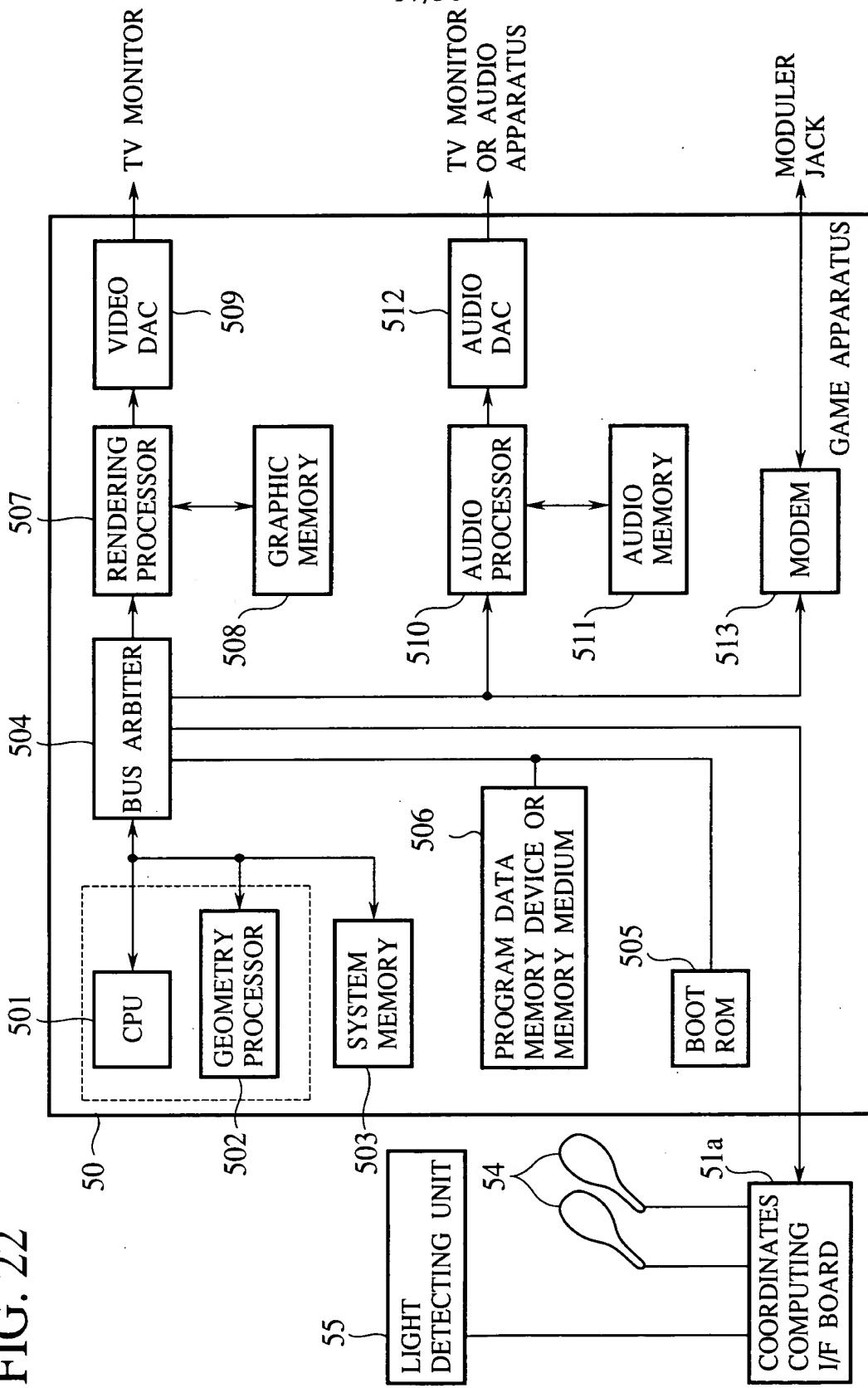


FIG. 23

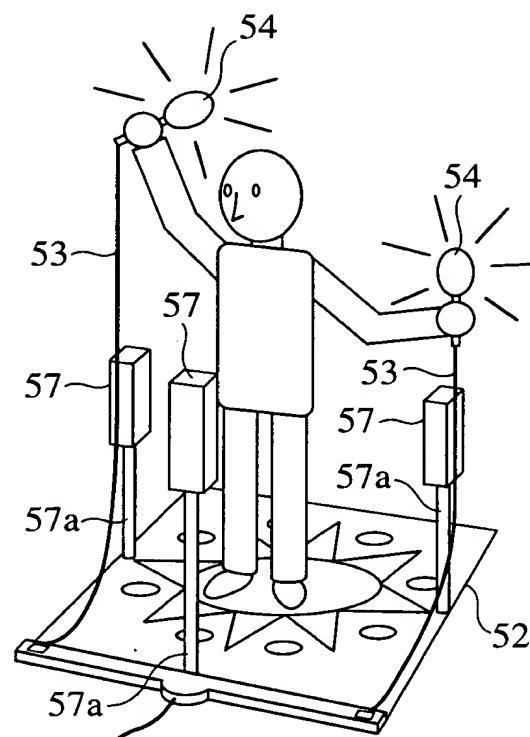
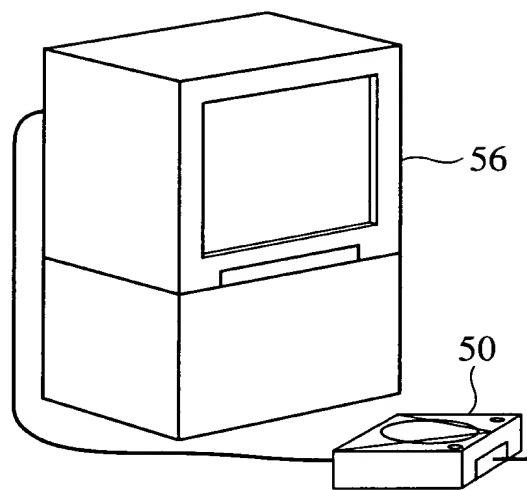


FIG. 24A

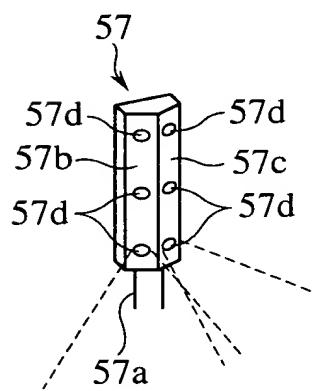


FIG. 24B

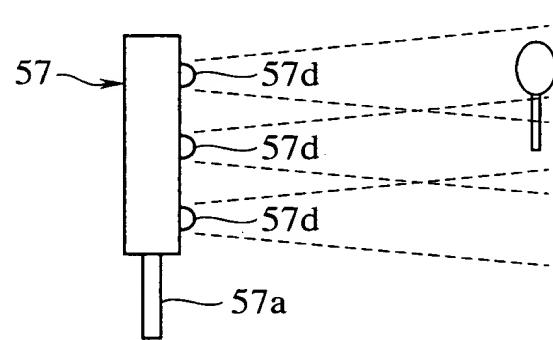


FIG. 25

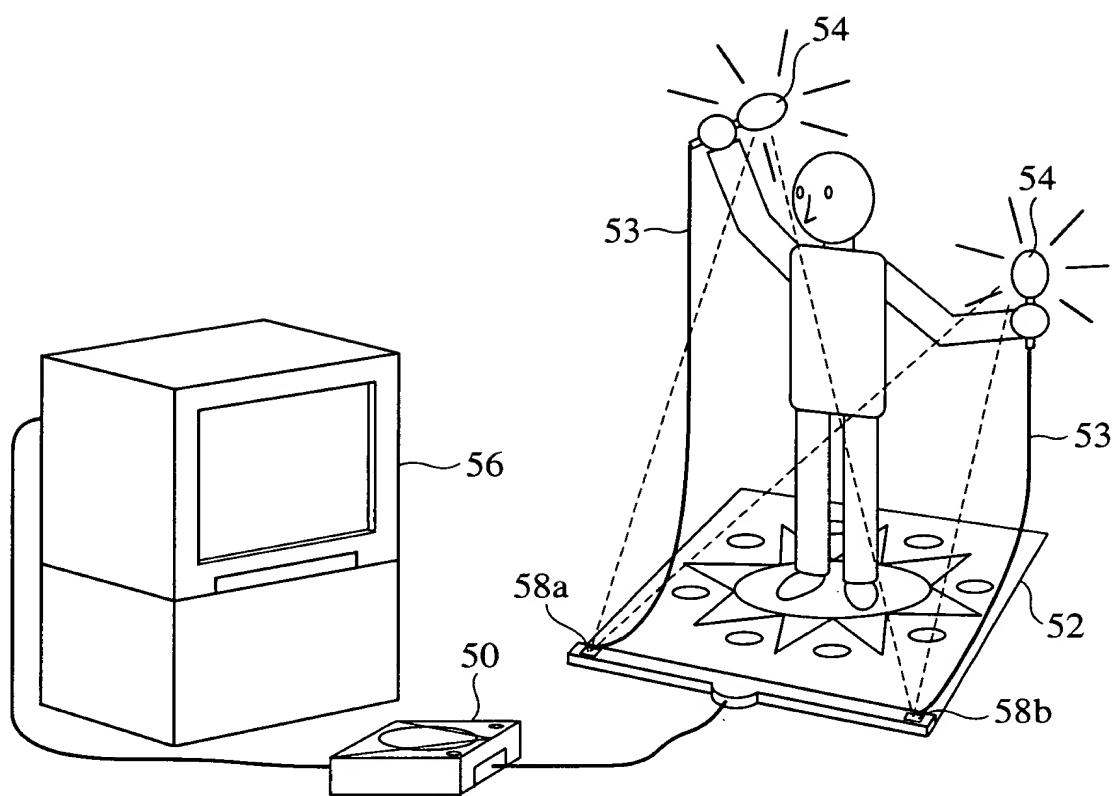




FIG. 26

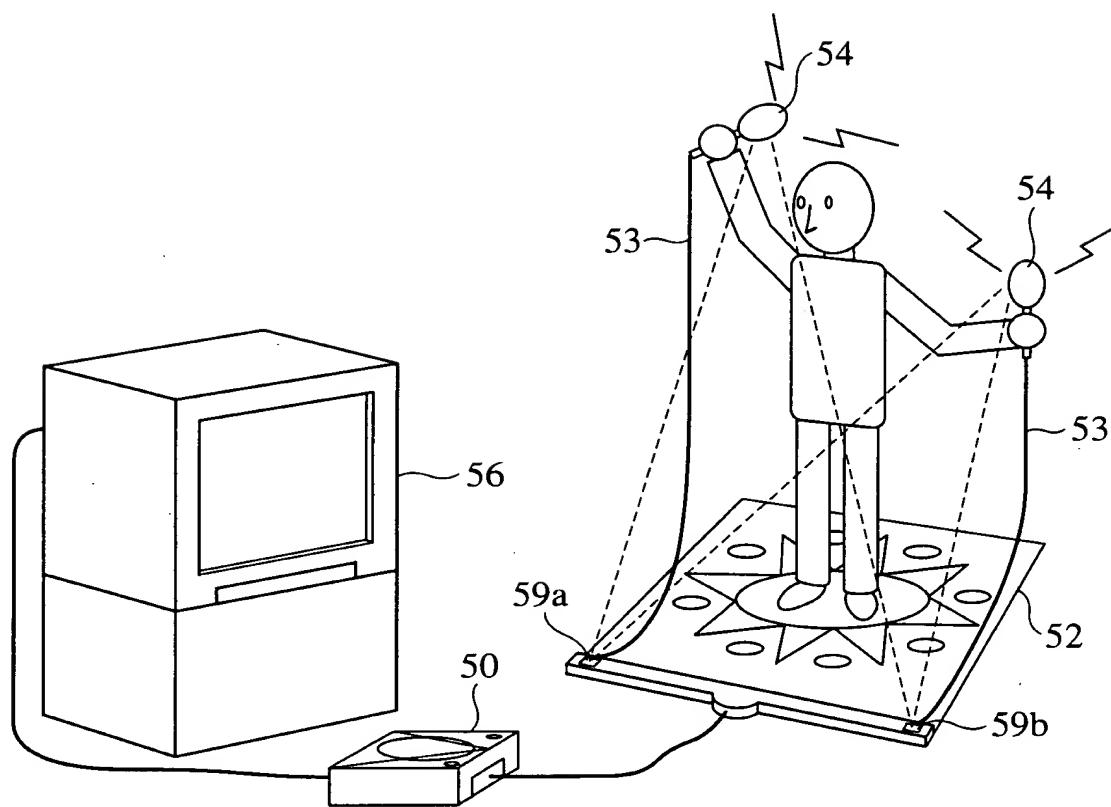


FIG. 27

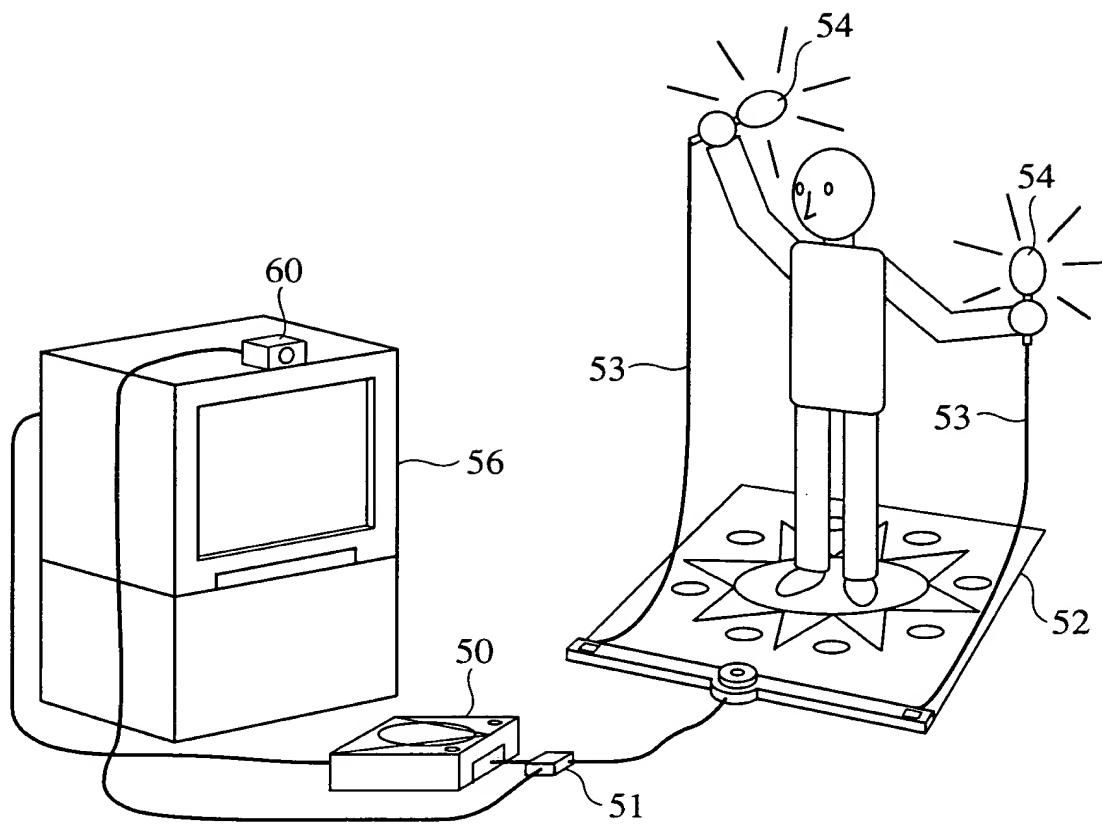


FIG. 28

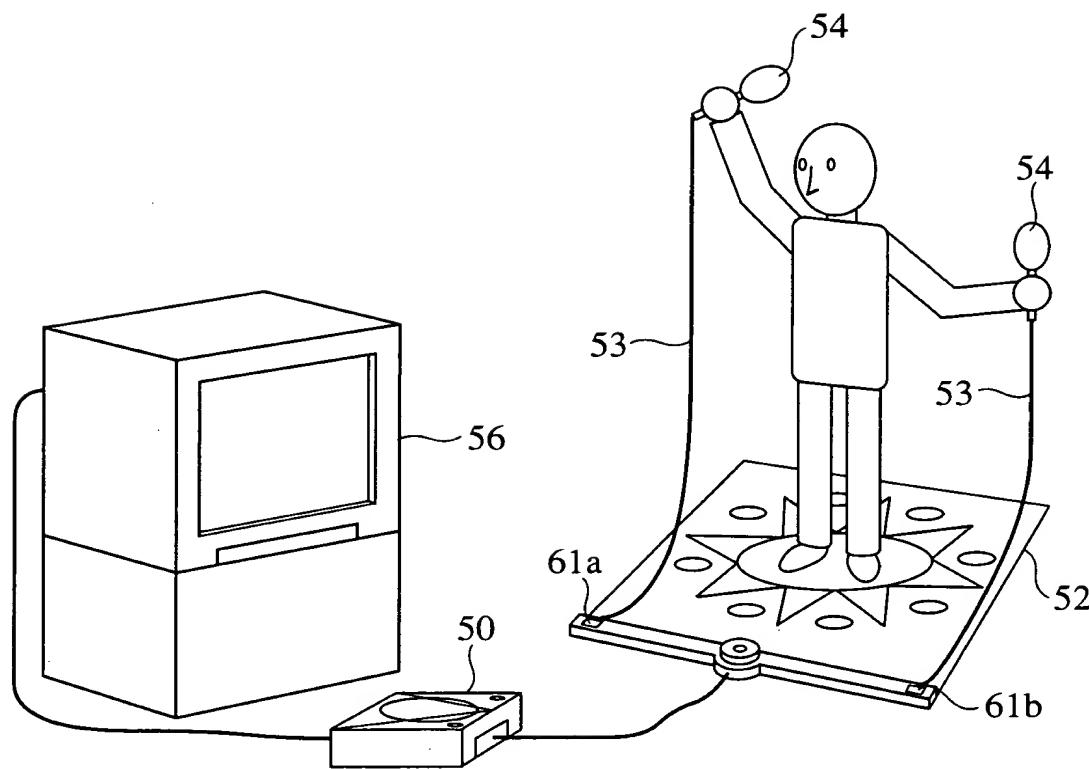


FIG. 29

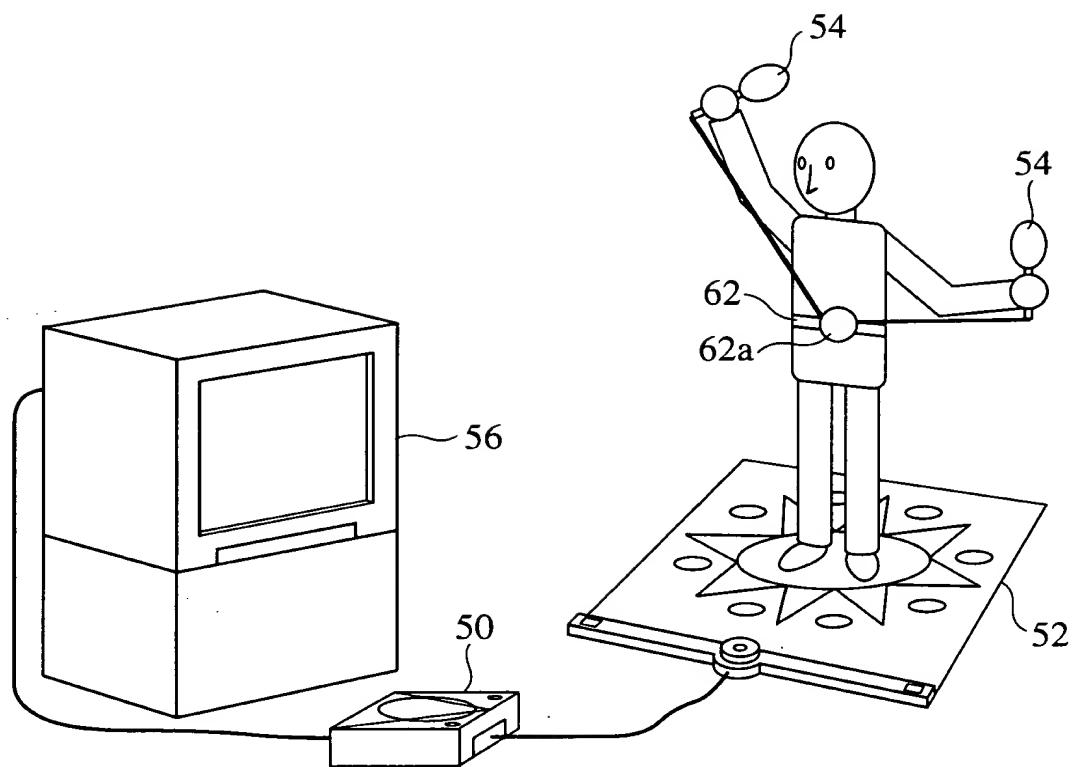


FIG. 30

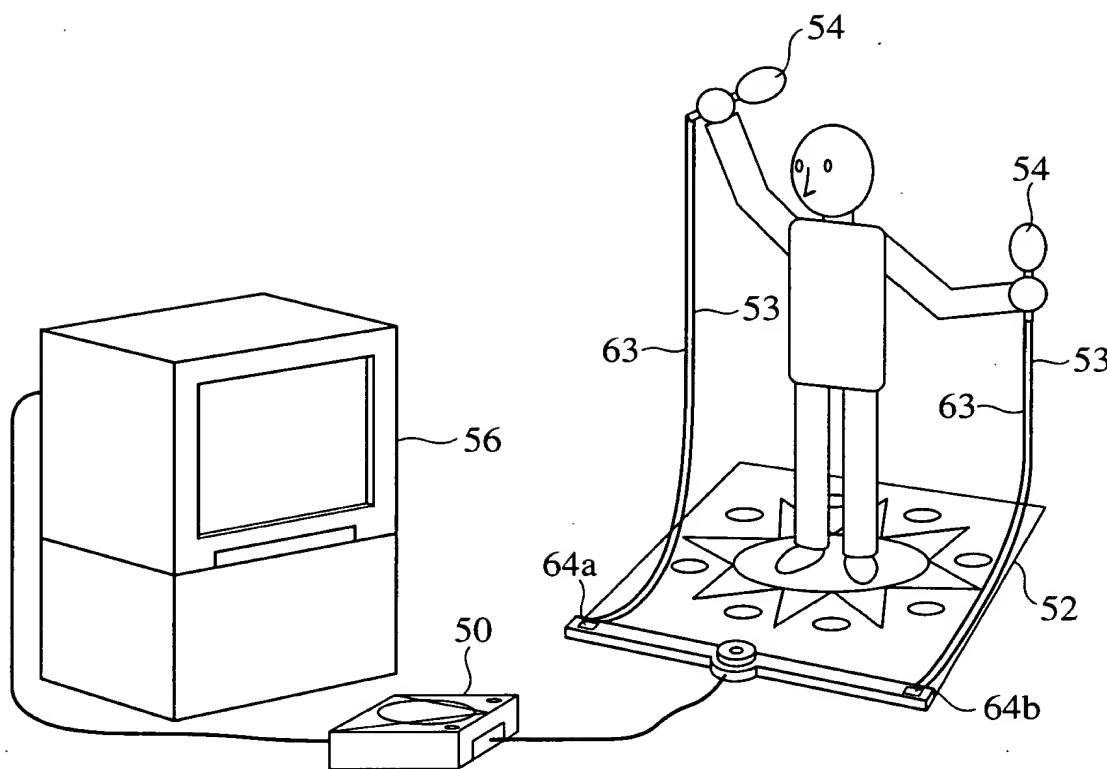
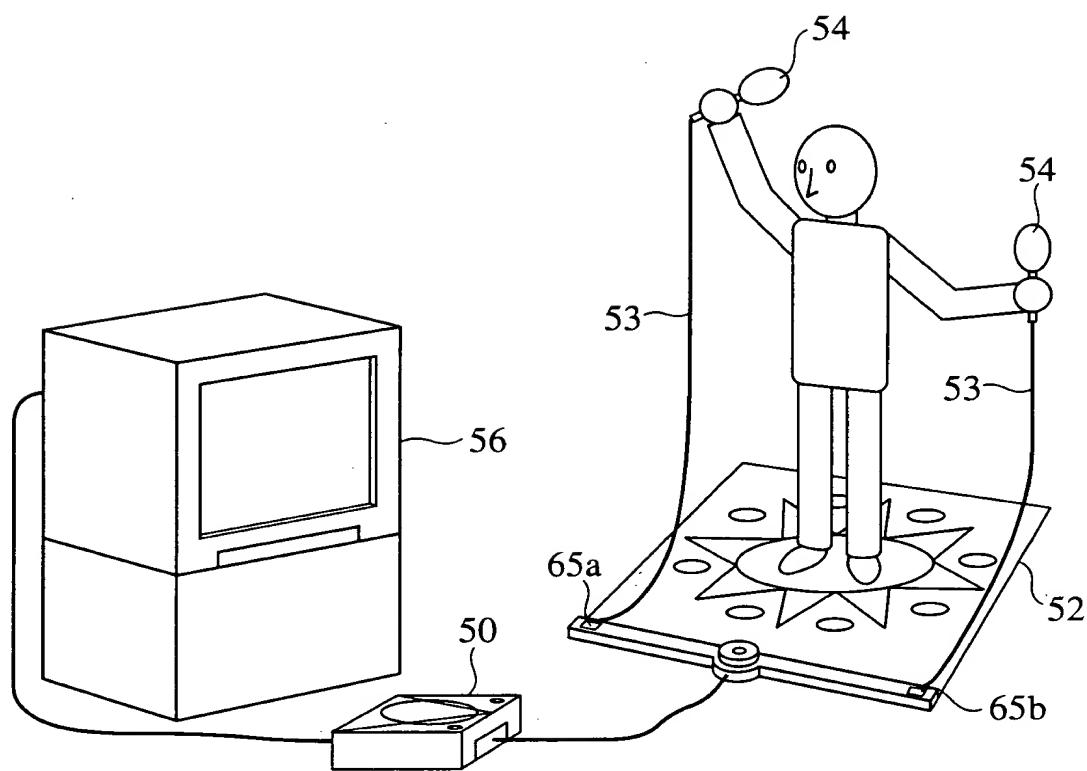


FIG. 31



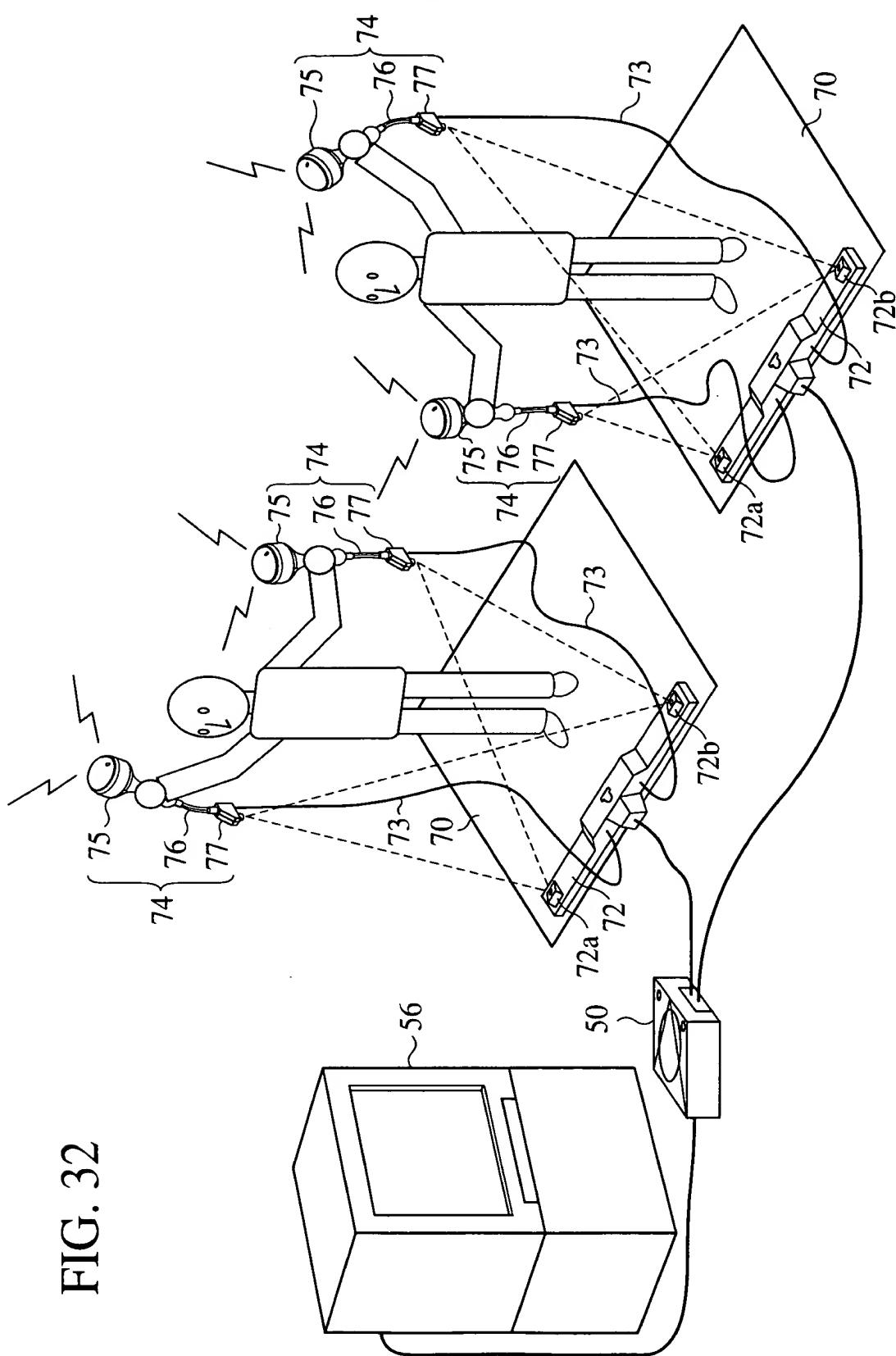


FIG. 32

FIG. 33

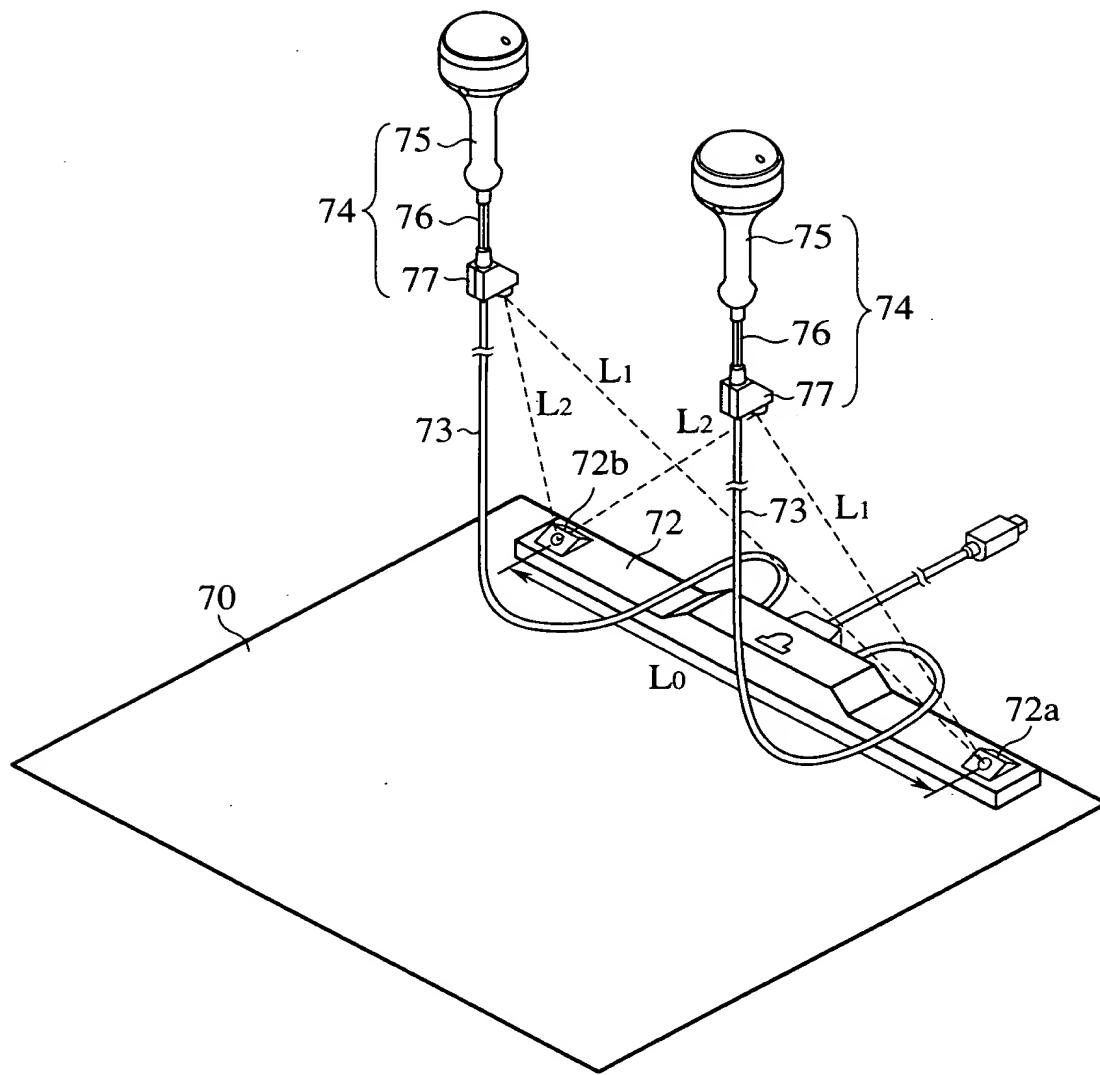


FIG. 34B



FIG. 34C

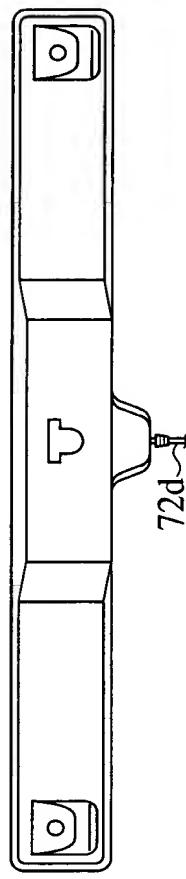


FIG. 34A

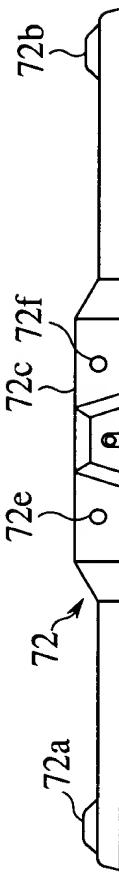


FIG. 34E



FIG. 34F



FIG. 34D

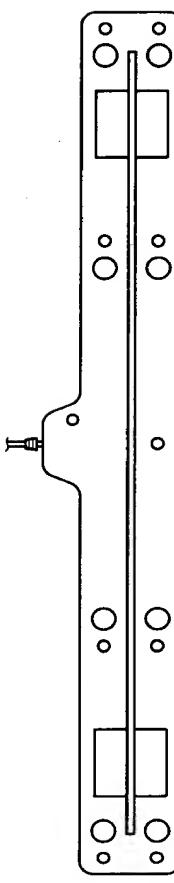


FIG. 35A

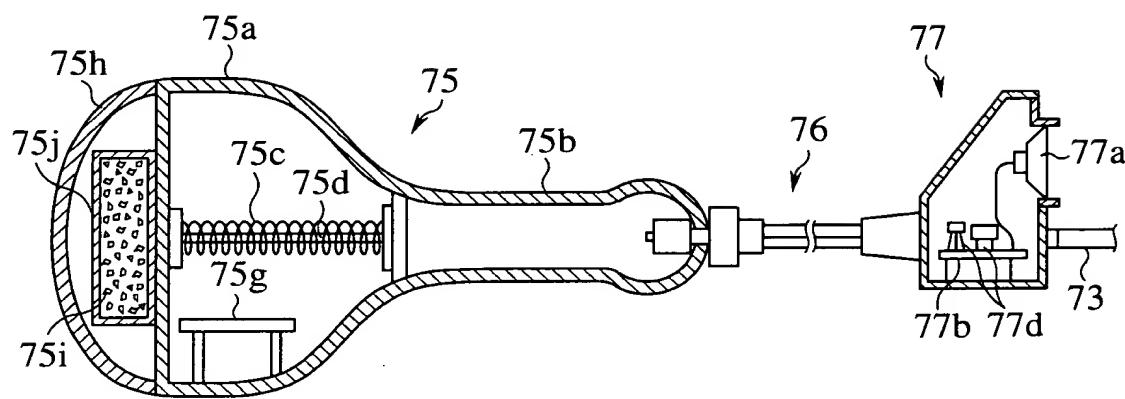


FIG. 35B

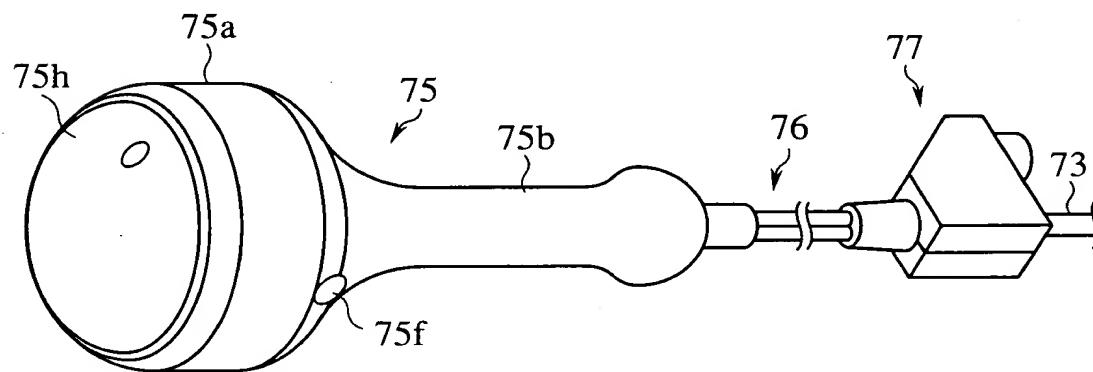
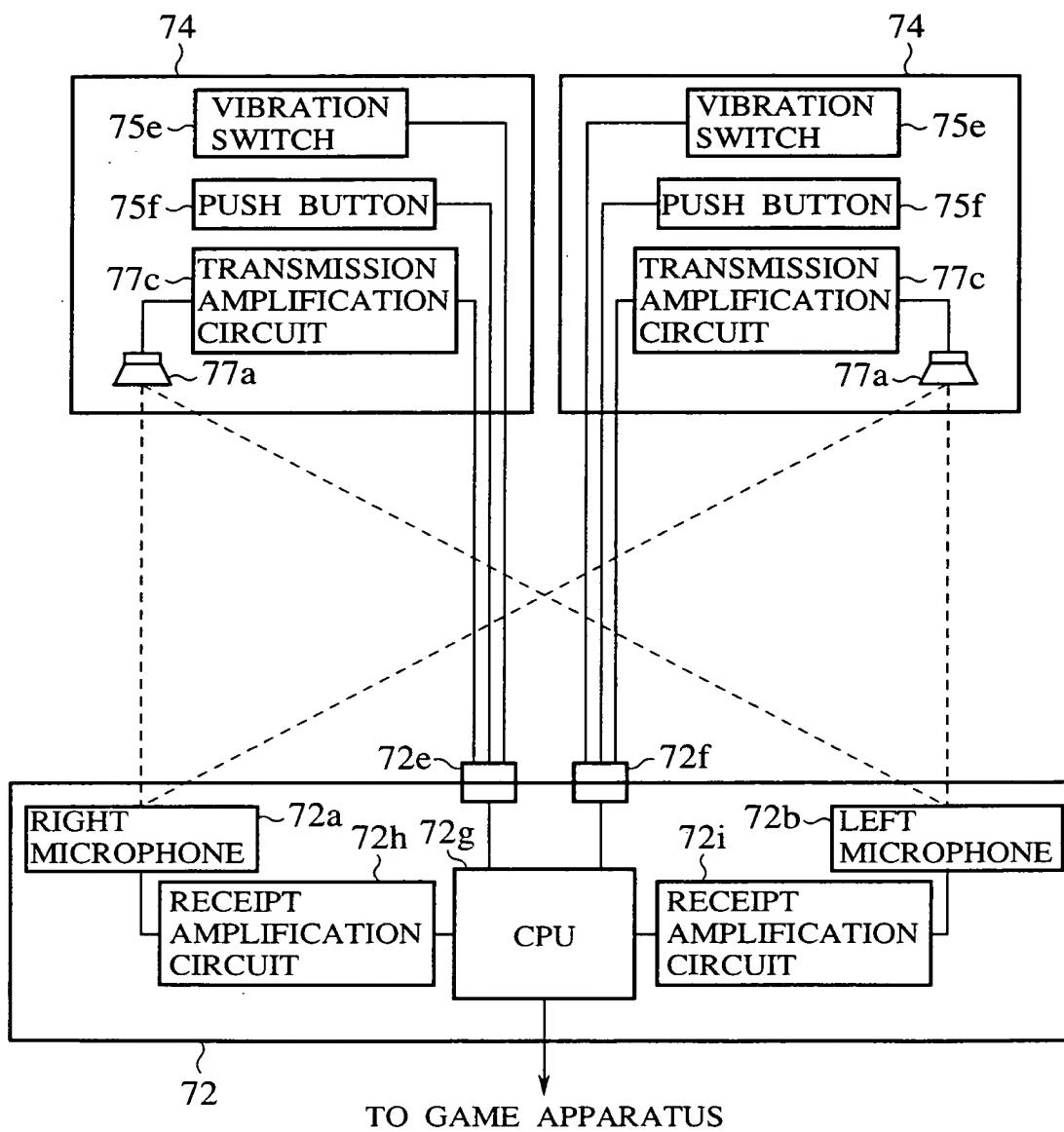


FIG. 36





31/50

FIG. 37A CONTROL SIGNAL FROM GAME APPARATUS

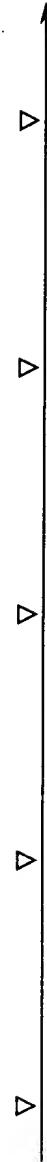


FIG. 37B 1ST PLAYER

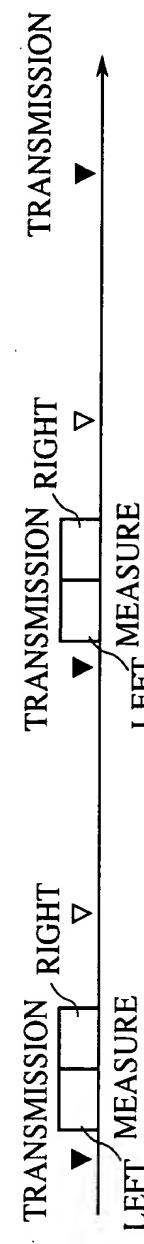


FIG. 37C 2ND PLAYER

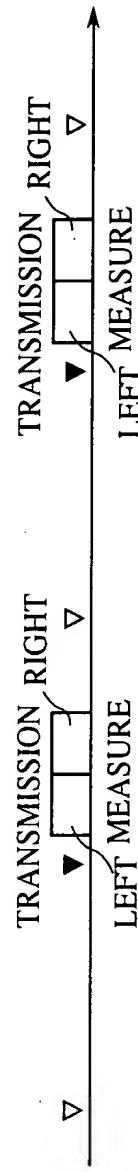


FIG. 38

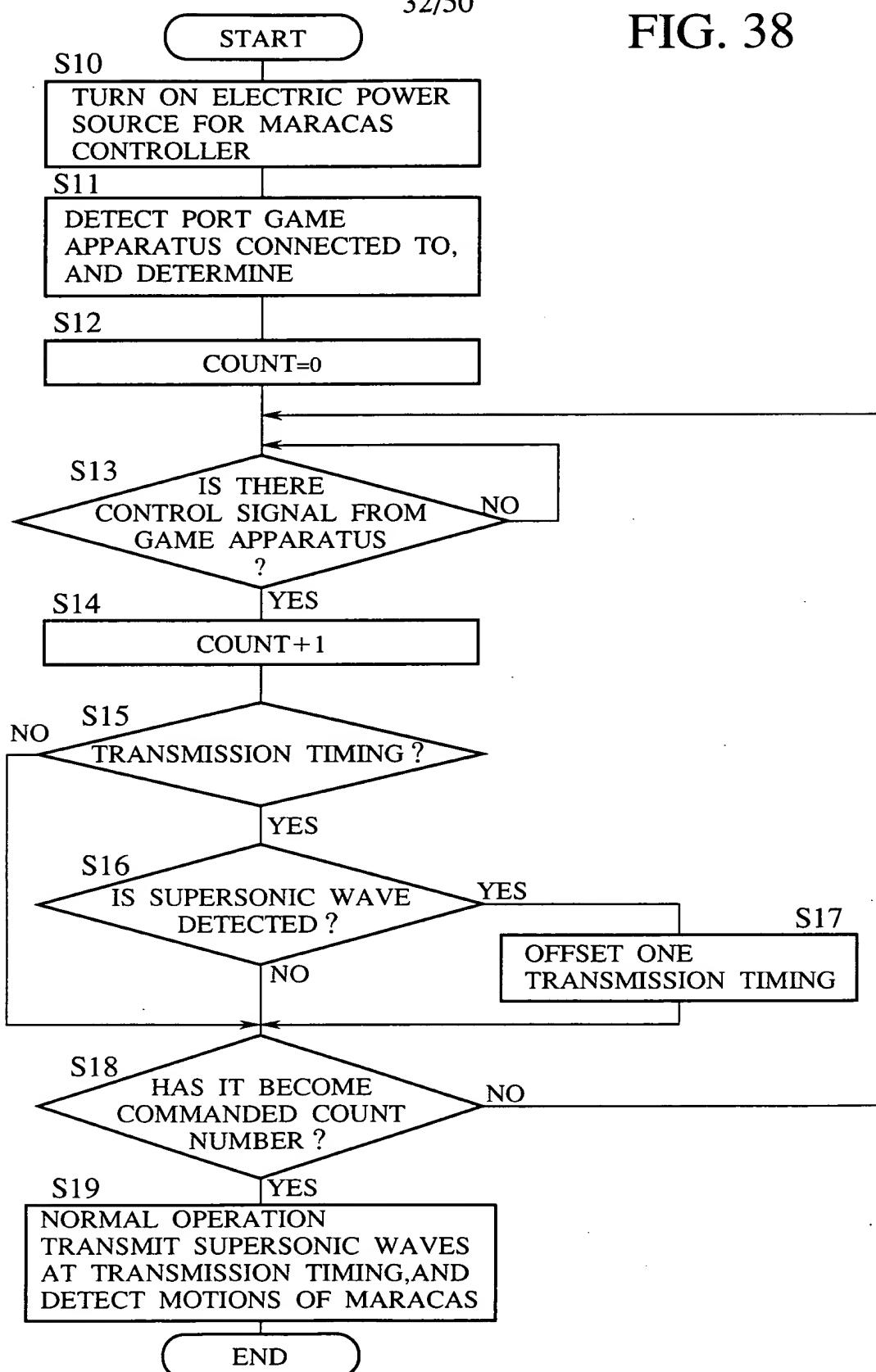


FIG. 39A CONTROL SIGNAL FROM GAME APPARATUS



FIG. 39B INITIAL TRANSMISSION SIGNALS OF PORT A AND PORT C



FIG. 39C TRANSMISSION SIGNALS OF PORT B AND PORT D



FIG. 40

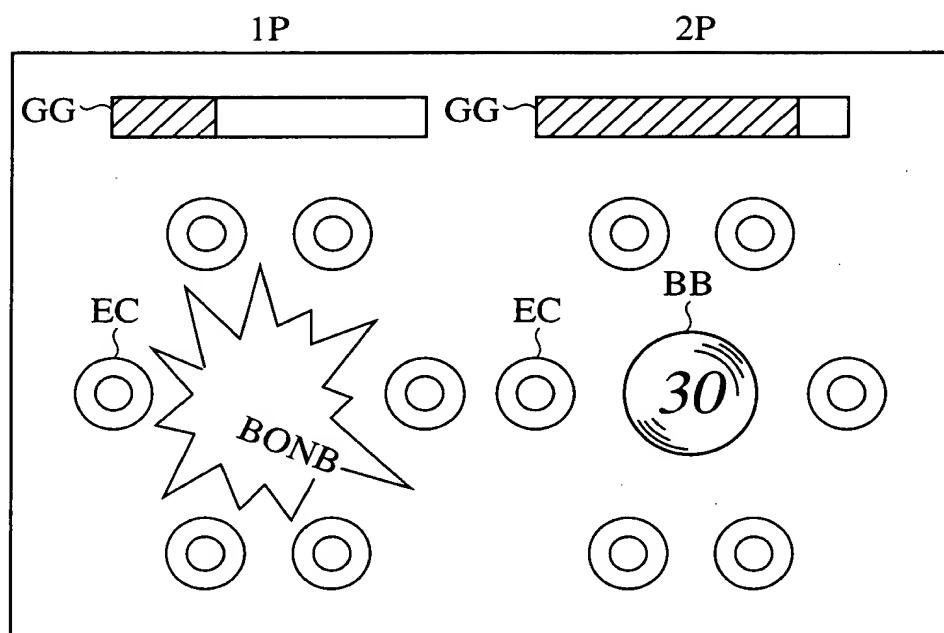


FIG. 41

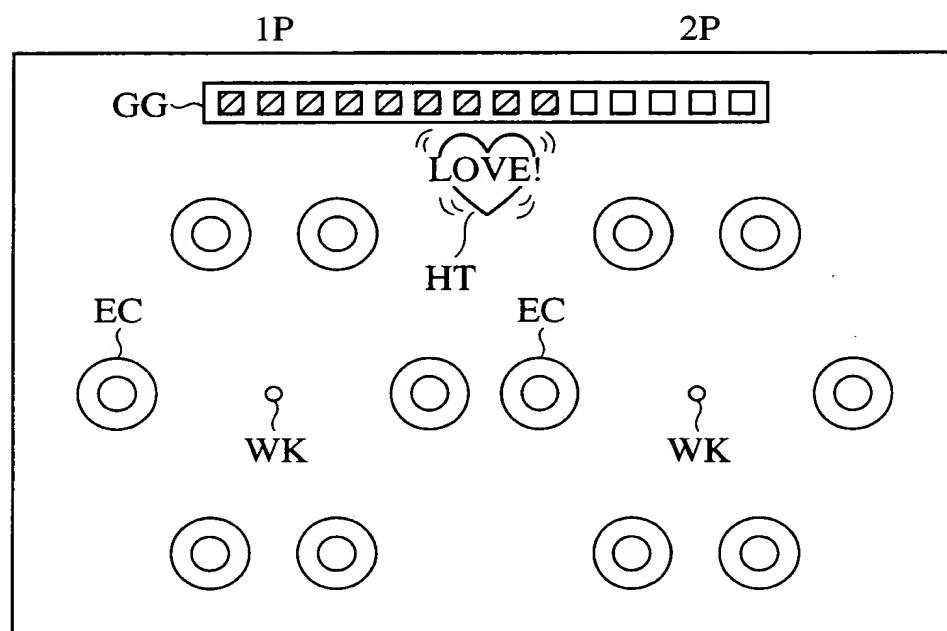


FIG. 42

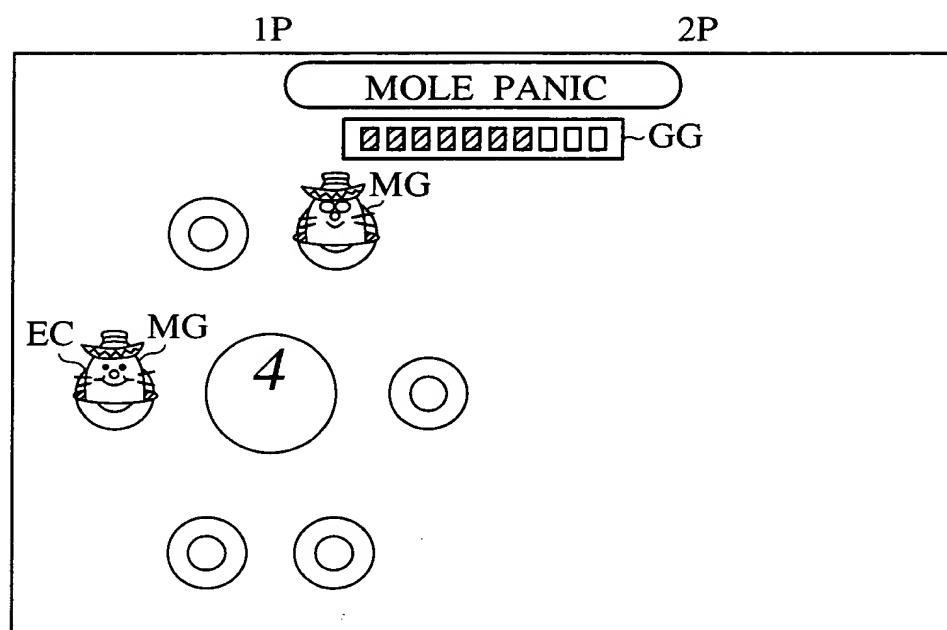


FIG. 43

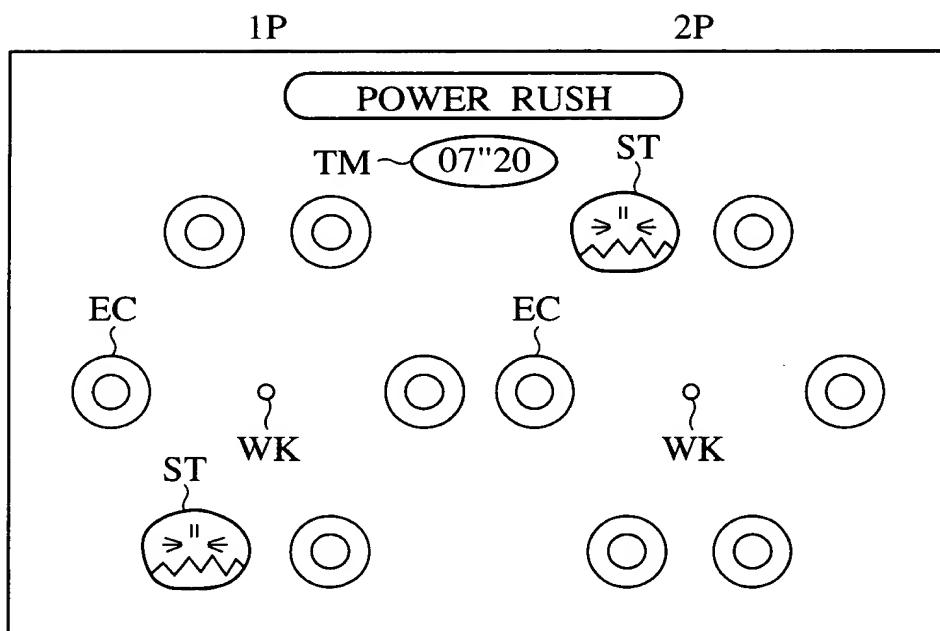


FIG. 44

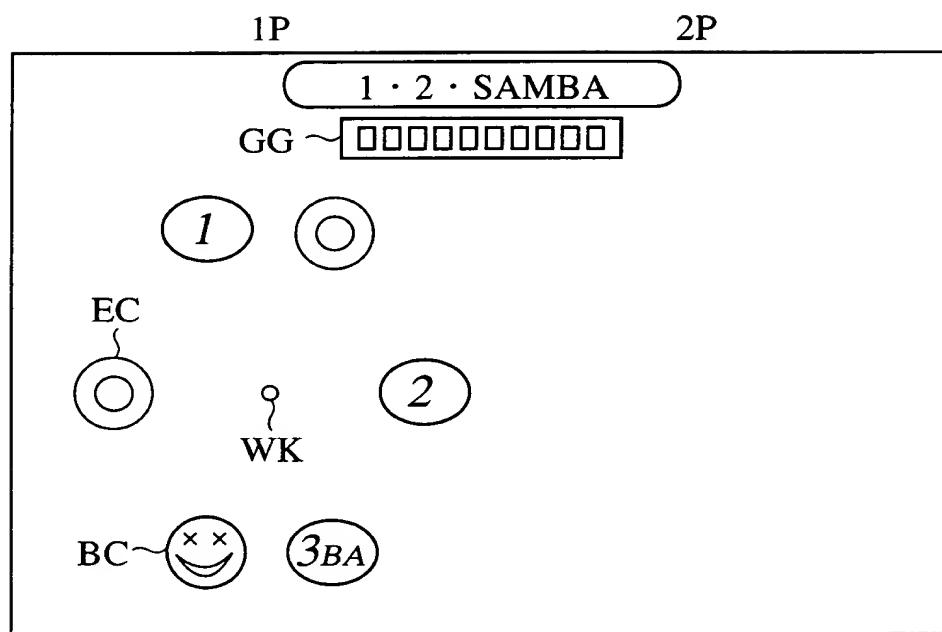


FIG. 45

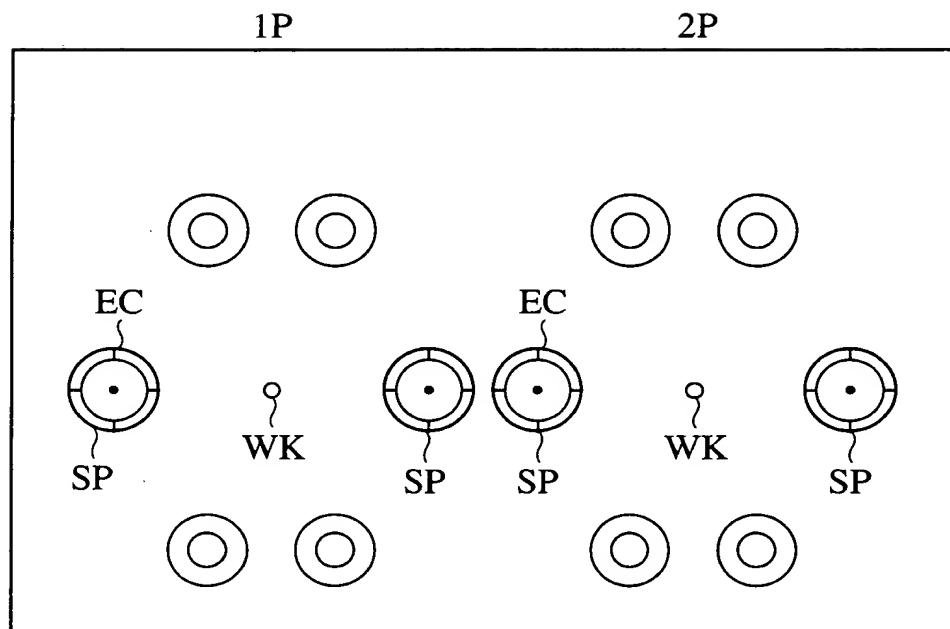
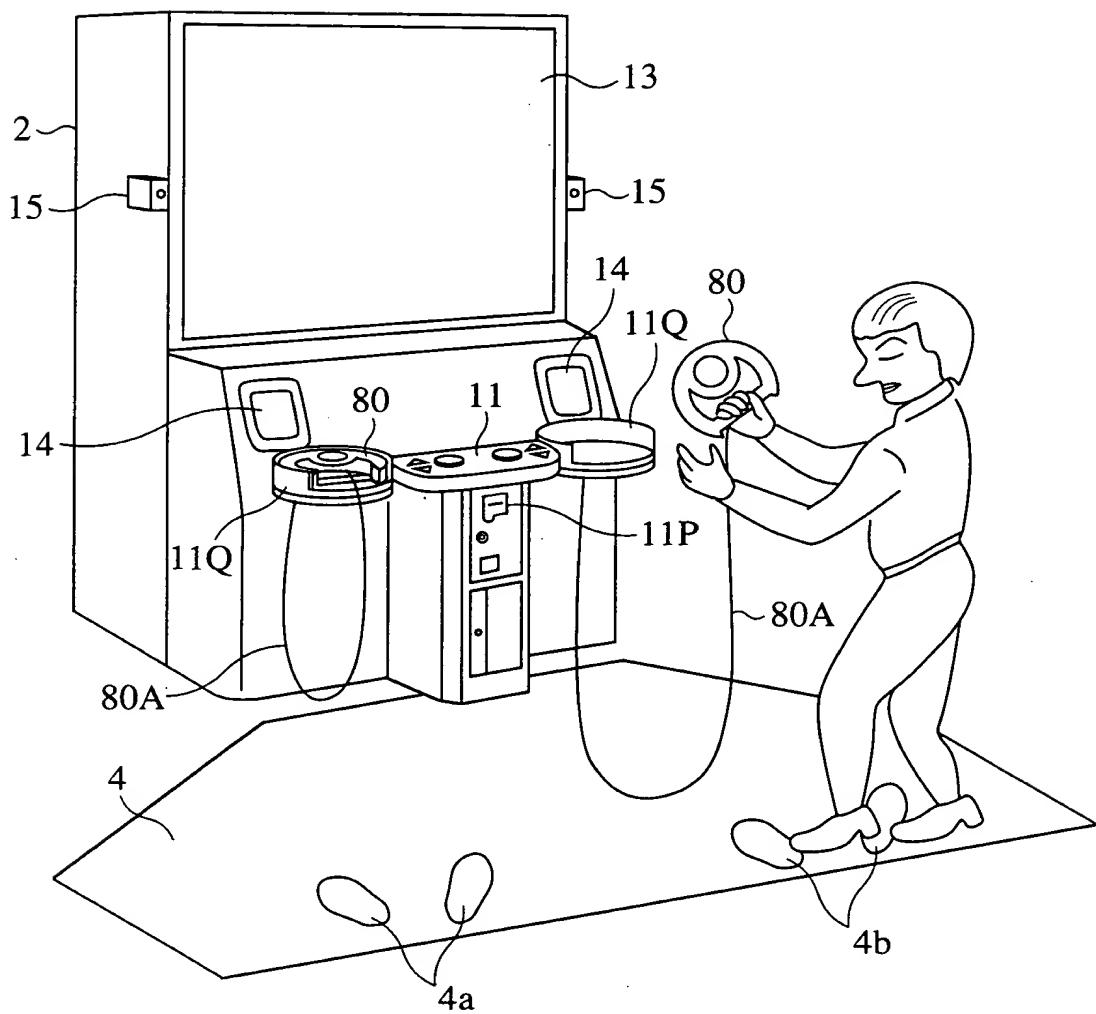


FIG. 46



41/50
FIG. 47A

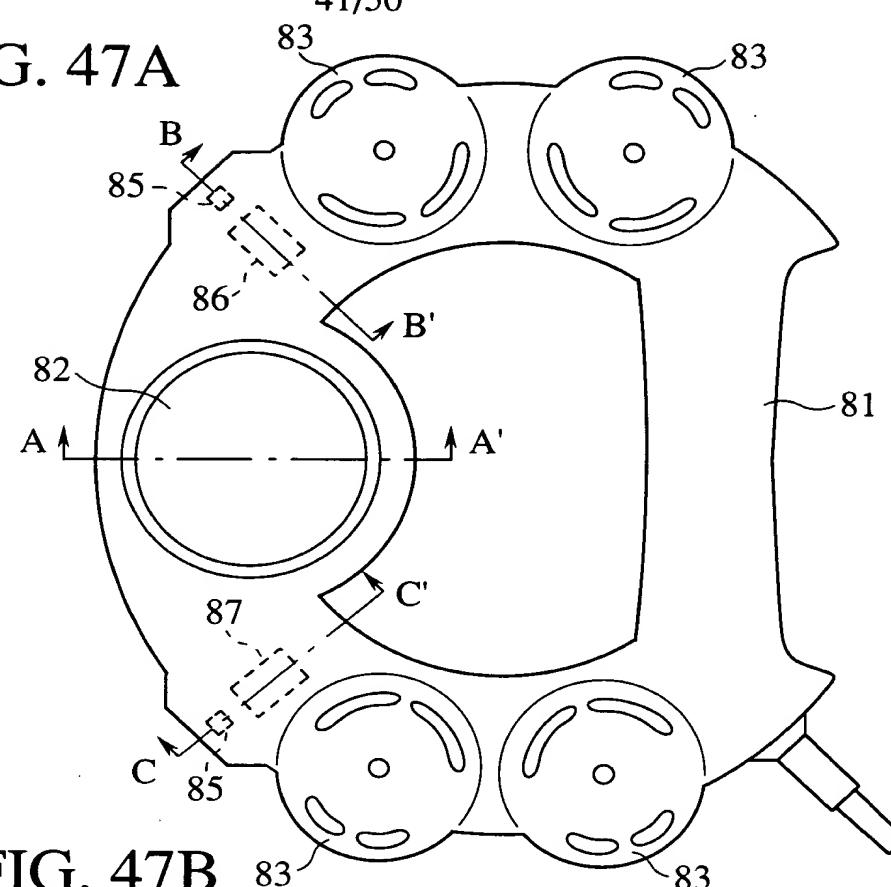


FIG. 47B 83

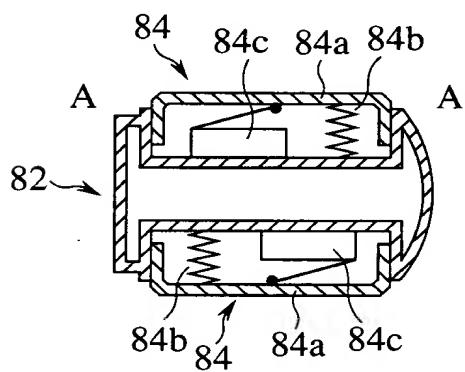


FIG. 47C

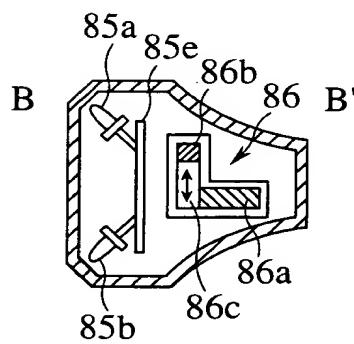


FIG. 47D

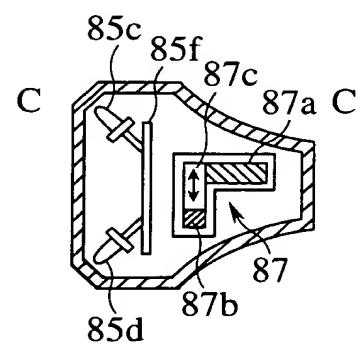


FIG. 48

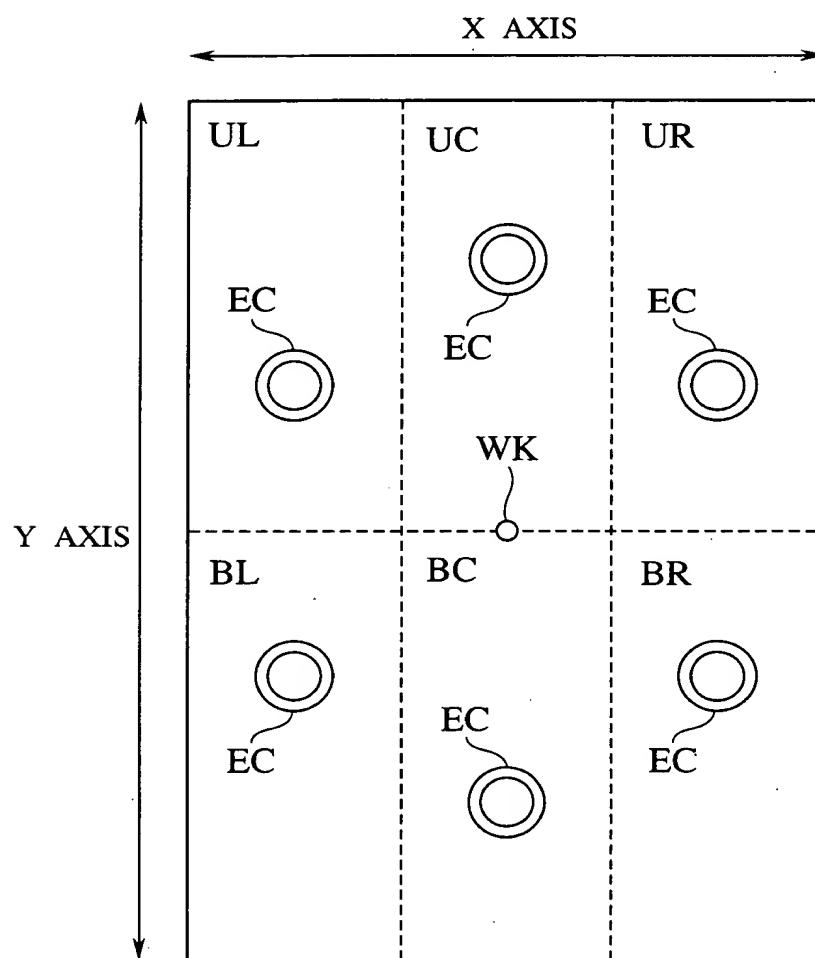


FIG. 49

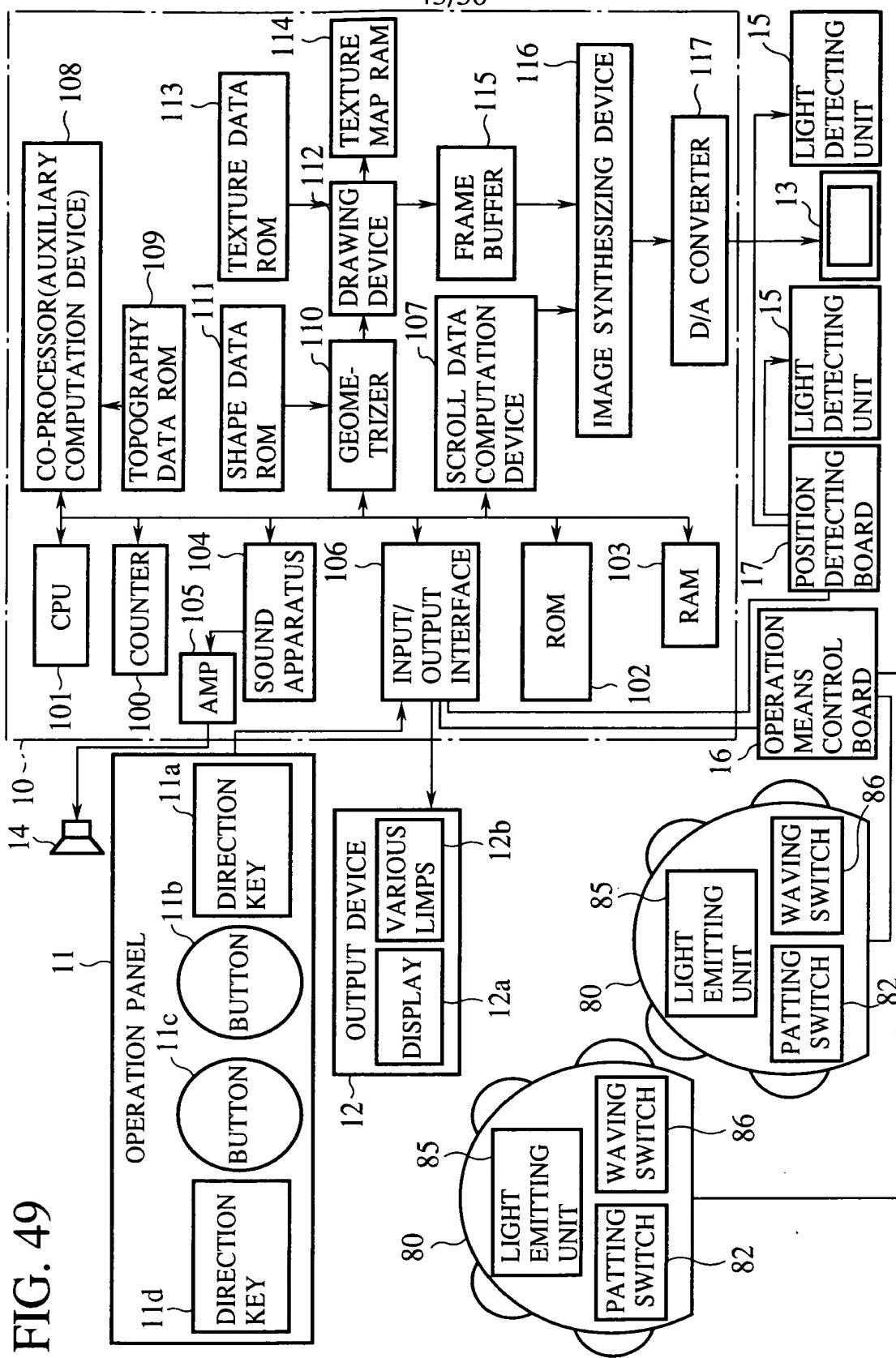


FIG. 50A

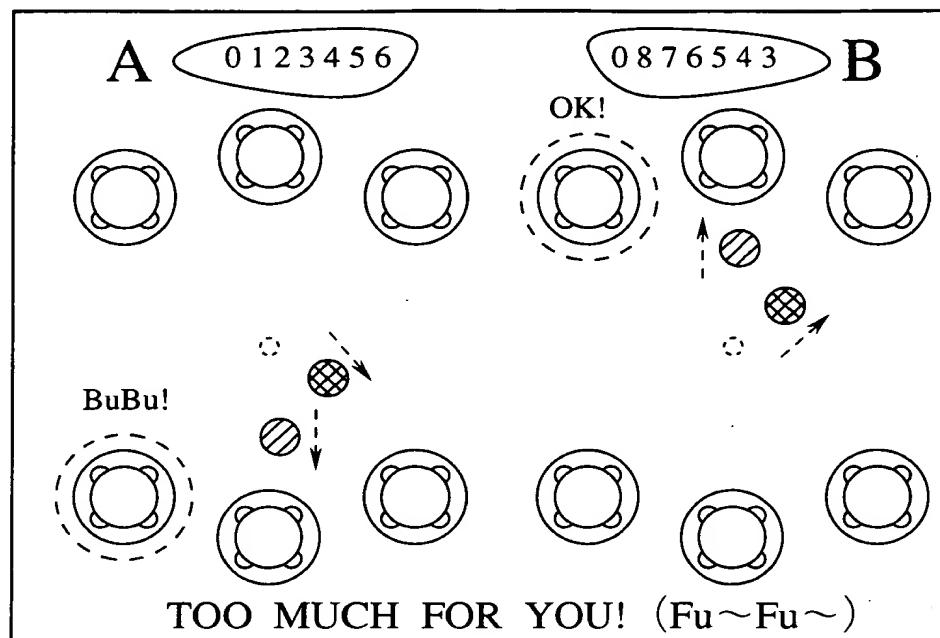


FIG. 50B

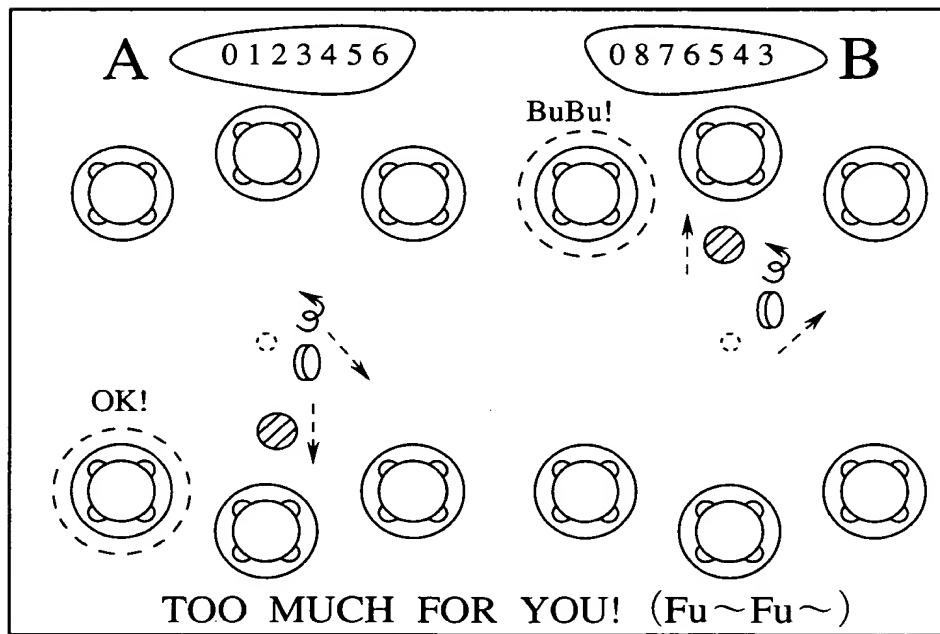


FIG. 51A

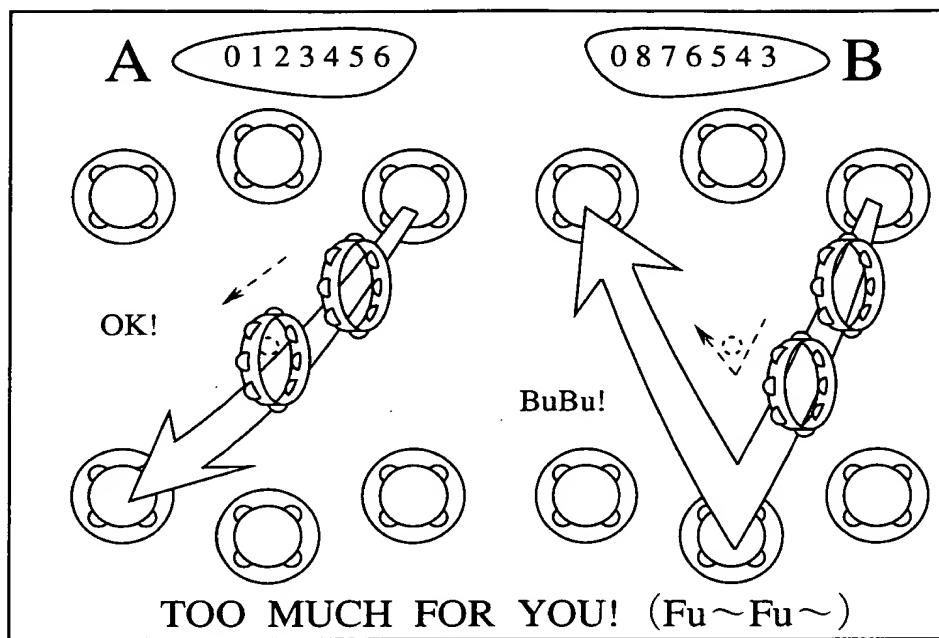


FIG. 51B

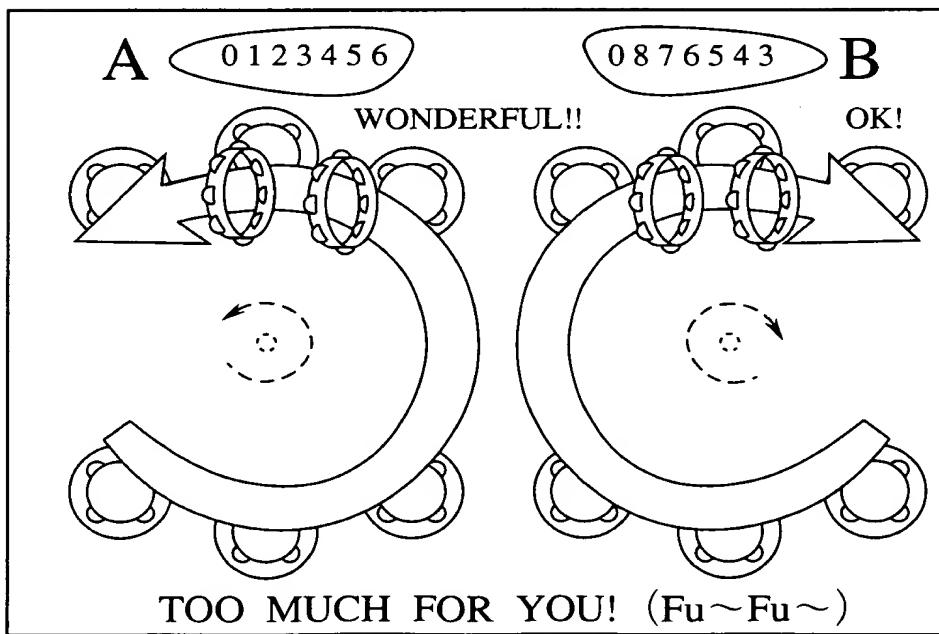


FIG. 52

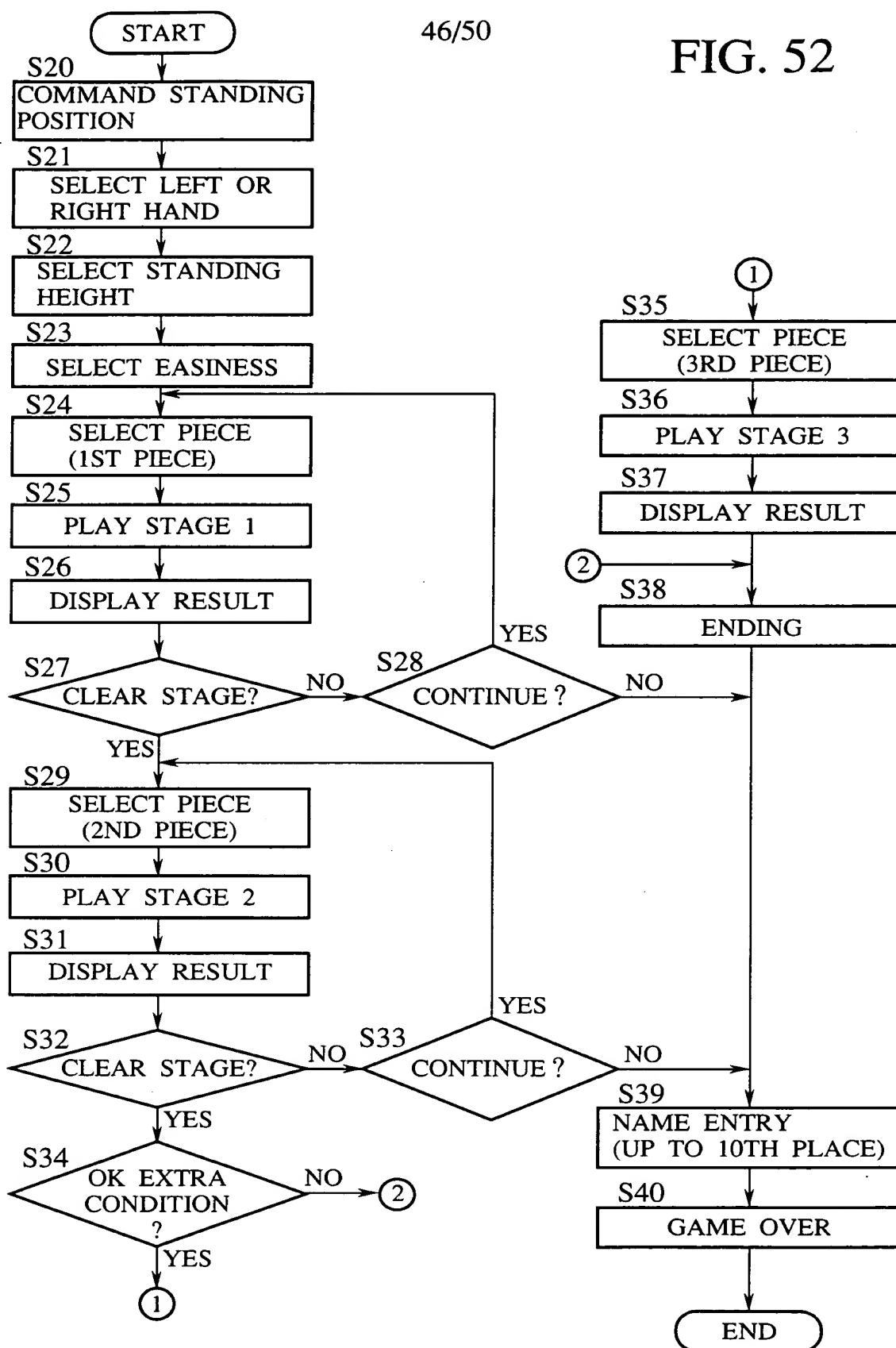


FIG. 53A

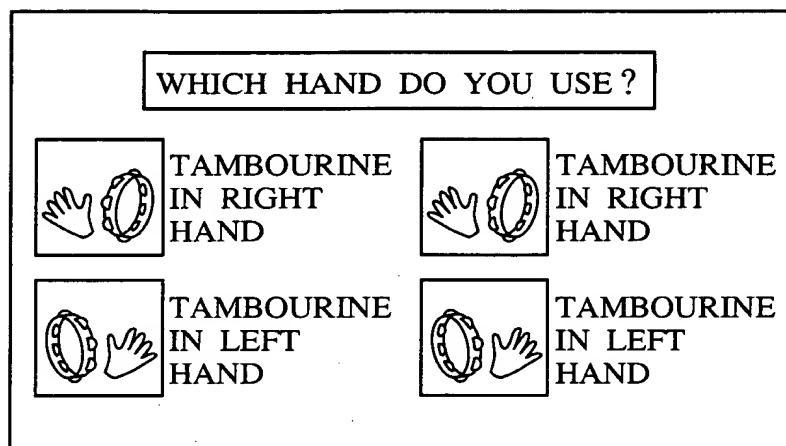


FIG. 53B

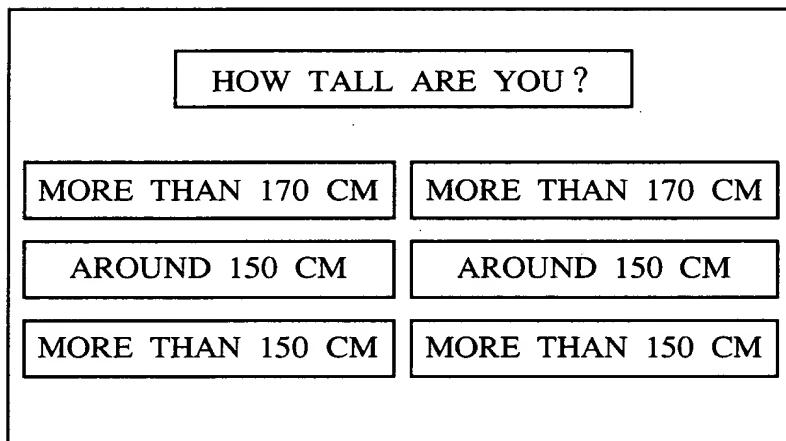


FIG. 53C

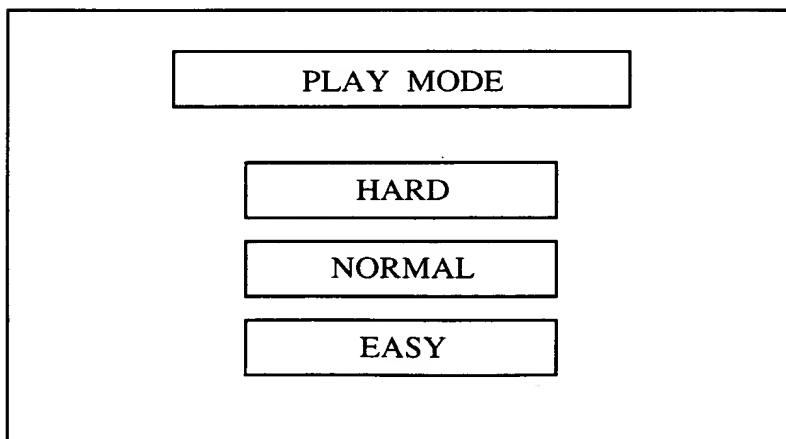


FIG. 54

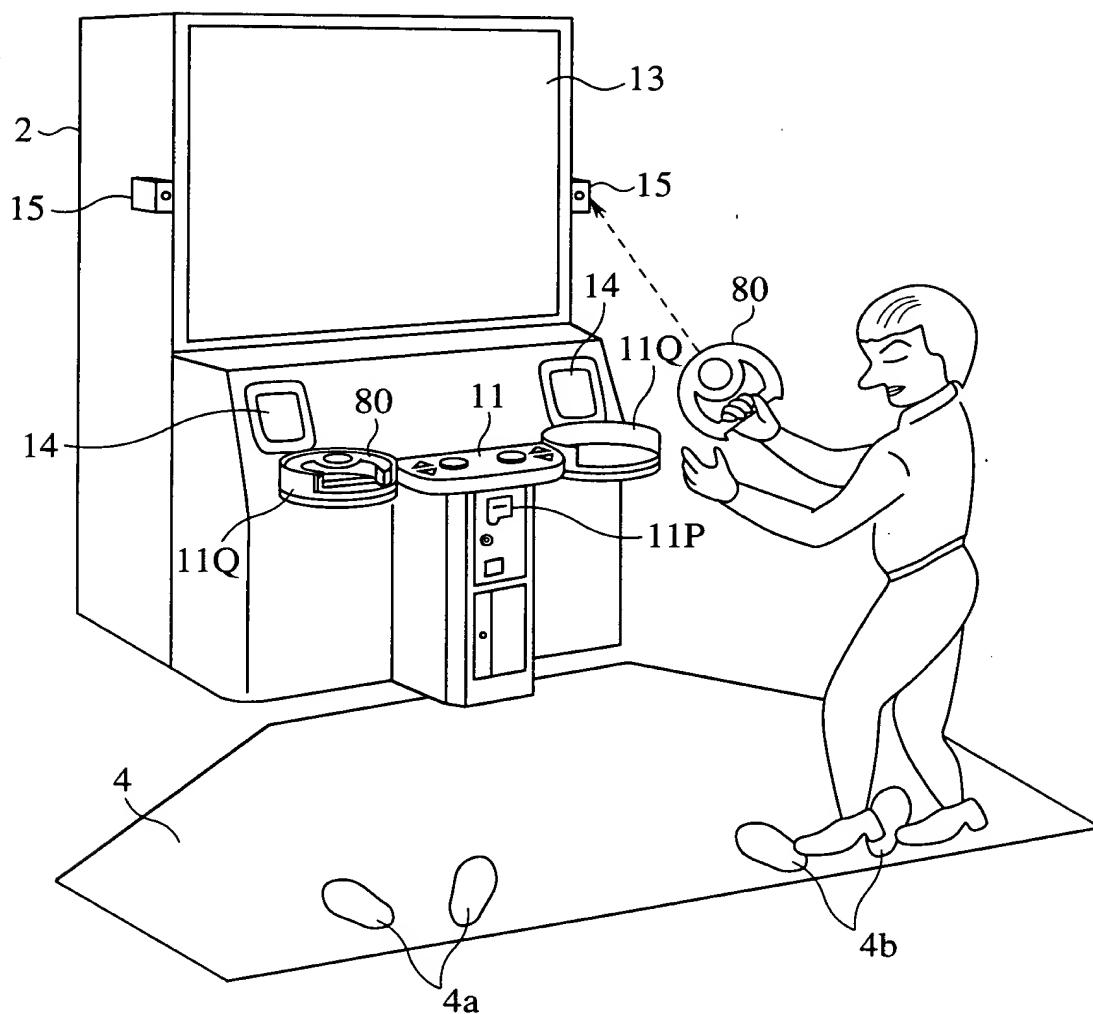


FIG. 55

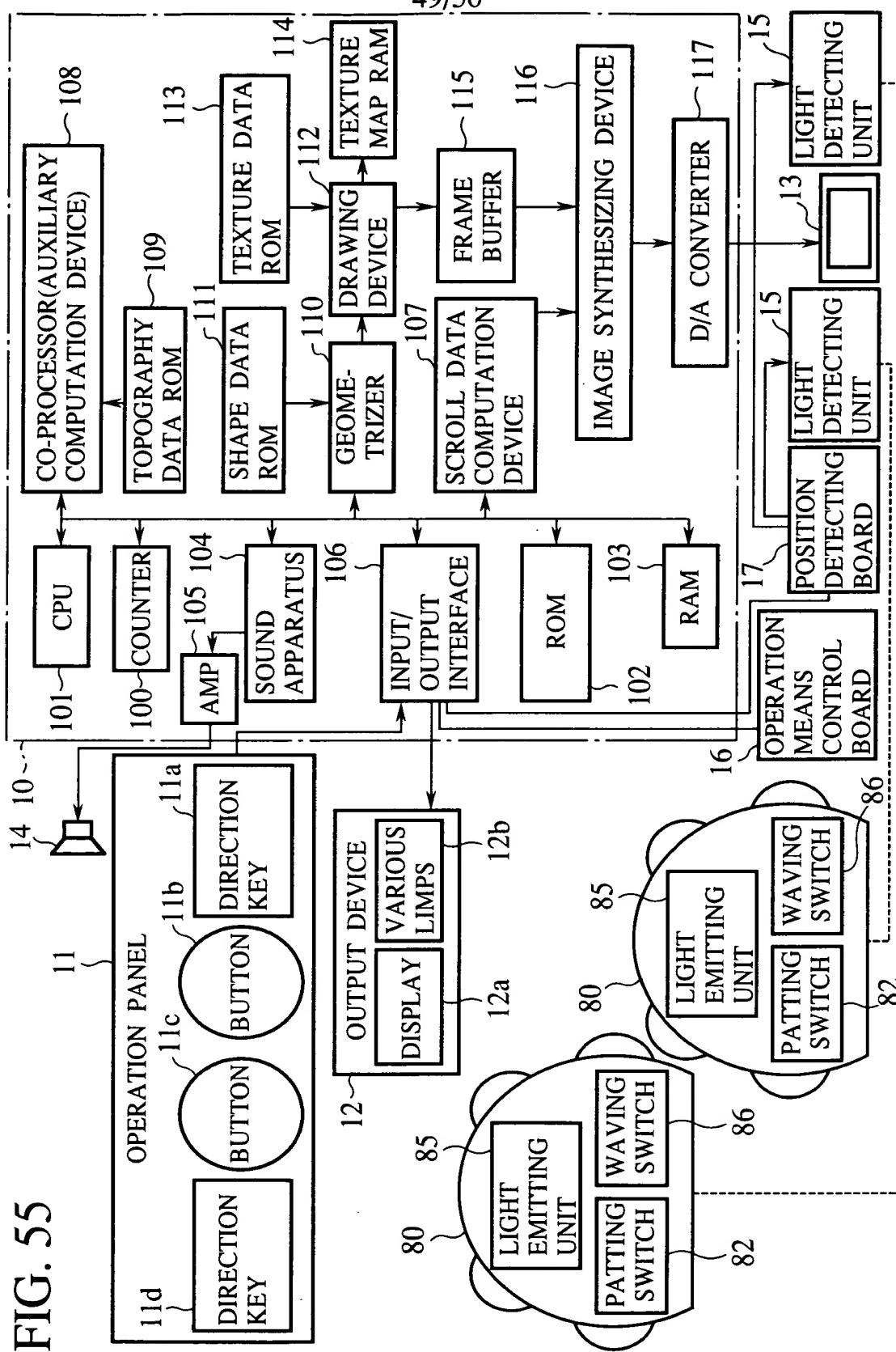


FIG. 56A
OPERATION MEANS

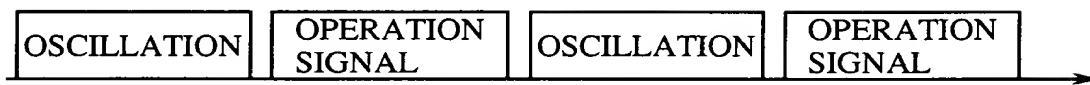


FIG. 56B
GAME APPARATUS

